

Getting Started V2.7.0-pre4, 2015-02-21

Contents

1	About LinuxCNC	1
1.1	The Software	1
1.2	The Operating System	1
1.3	Getting Help	2
1.3.1	IRC	2
1.3.2	Mailing List	2
1.3.3	LinuxCNC Wiki	2
2	System Requirements	3
2.1	Minimum Requirements	3
2.2	Problematic Hardware	3
2.2.1	Laptops	3
2.2.2	Video Cards	3
3	Getting LinuxCNC	4
3.1	Download the image	4
3.1.1	Normal Download	4
3.1.2	Download using zsync	4
3.1.3	Verify the image	5
3.2	Write the image to a bootable device	5
3.3	Testing LinuxCNC	5
3.4	Installing LinuxCNC	6
3.5	Updates to LinuxCNC	6
3.6	Install Problems	6
3.7	Alternate Install Methods	6
3.7.1	Installing on Debian Wheezy (with Preempt-RT kernel)	7
3.7.2	Installing on Ubuntu Precise	7

4	Updating LinuxCNC	8
4.1	Upgrade to the new version	8
4.1.1	Setting apt sources	8
4.1.2	Upgrading to the new version	10
4.1.2.1	Debian Wheezy and Ubuntu Lucid	10
4.1.3	Ubuntu Precise	10
4.2	Updating your config	10
4.2.1	Hostmot2 Watchdog	10
4.2.2	Parport changes	10
5	Running LinuxCNC	11
5.1	Invoking LinuxCNC	11
5.2	Configuration Selector	11
5.3	Next steps in configuration	12
5.4	Simulator Configurations	12
5.5	Configuration Resources	13
6	Stepper Quickstart	14
6.1	Latency Test	14
6.2	Sherline	14
6.3	Xylotex	14
6.4	Machine Information	14
6.5	Pinout Information	15
6.6	Mechanical Information	15
7	Stepper Configuration Wizard	17
7.1	Introduction	17
7.2	Start Page	18
7.3	Basic Information	19
7.4	Latency Test	20
7.5	Parallel Port Setup	22
7.6	Parallel Port 2 Setup	23
7.7	Axis Configuration	24
7.7.1	Test This Axis	25
7.7.1.1	Finding Maximum Velocity	26
7.7.1.2	Finding Maximum Acceleration	26
7.8	Spindle Configuration	27
7.8.1	Spindle Speed Control	27
7.8.2	Spindle-synchronized motion	28
7.8.3	Determining Spindle Calibration	28

7.9	Options	29
7.10	Machine Configuration Complete	29
7.11	Axis Travel, Home Location, and Home Switch Location	30
7.11.1	Operating without Limit Switches	30
7.11.2	Operating without Home Switches	30
7.11.3	Home and Limit Switch wiring options	30
8	Mesa Configuration Wizard	32
8.1	Step by Step Instructions	33
8.2	Create or Edit	33
8.3	Basic Machine Information	34
8.4	External Configuration	36
8.5	GUI Configuration	38
8.6	Mesa Configuration	41
8.7	Mesa I/O Setup	42
8.8	Parport configuration	46
8.9	Axis Configuration	47
8.10	Spindle Configuration	54
8.11	Advanced Options	56
8.12	HAL Components	57
8.13	Advanced Usage Of PNCconf	58
9	Linux FAQ	60
9.1	Automatic Login	60
9.2	Automatic Startup	60
9.3	Man Pages	60
9.4	List Modules	61
9.5	Editing a Root File	61
9.5.1	The Command Line Way	61
9.5.2	The GUI Way	61
9.5.3	Root Access	61
9.6	Terminal Commands	61
9.6.1	Working Directory	61
9.6.2	Changing Directories	62
9.6.3	Listing files in a directory	62
9.6.4	Finding a File	62
9.6.5	Searching for Text	62
9.6.6	Bootup Messages	63
9.7	Convenience Items	63

9.7.1	Terminal Launcher	63
9.8	Hardware Problems	63
9.8.1	Hardware Info	63
9.8.2	Monitor Resolution	63
9.9	Paths	63
10	Legal Section	64
10.1	Copyright Terms	64
10.2	GNU Free Documentation License	64
11	Index	68

The LinuxCNC Team



This handbook is a work in progress. If you are able to help with writing, editing, or graphic preparation please contact any member of the writing team or join and send an email to emc-users@lists.sourceforge.net.

Copyright © 2000-2014 LinuxCNC.org

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and one Back-Cover Text: This LinuxCNC Handbook is the product of several authors writing for linuxCNC.org. As you find it to be of value in your work, we invite you to contribute to its revision and growth. A copy of the license is included in the section entitled GNU Free Documentation License. If you do not find the license you may order a copy from Free Software Foundation, Inc. 59 Temple Place, Suite 330 Boston, MA 02111-1307

LINUX® is the registered trademark of Linus Torvalds in the U.S. and other countries. The registered trademark Linux® is used pursuant to a sublicense from LMI, the exclusive licensee of Linus Torvalds, owner of the mark on a world-wide basis.

Chapter 1

About LinuxCNC

1.1 The Software

- LinuxCNC (the Enhanced Machine Control) is a software system for computer control of machine tools such as milling machines and lathes, robots such as puma and scara and other computer controlled machines up to 9 axes.
- LinuxCNC is free software with open source code. Current versions of LinuxCNC are entirely licensed under the GNU General Public License and Lesser GNU General Public License (GPL and LGPL)
- LinuxCNC provides:
 - a graphical user interface (actually several interfaces to choose from)
 - an interpreter for *G-code* (the RS-274 machine tool programming language)
 - a realtime motion planning system with look-ahead
 - operation of low-level machine electronics such as sensors and motor drives
 - an easy to use *breadboard* layer for quickly creating a unique configuration for your machine
 - a software PLC programmable with ladder diagrams
 - easy installation with a Live-CD
- It does not provide drawing (CAD - Computer Aided Design) or G-code generation from the drawing (CAM - Computer Automated Manufacturing) functions.
- It can simultaneously move up to 9 axes and supports a variety of interfaces.
- The control can operate true servos (analog or PWM) with the feedback loop closed by the LinuxCNC software at the computer, or open loop with step-servos or stepper motors.
- Motion control features include: cutter radius and length compensation, path deviation limited to a specified tolerance, lathe threading, synchronized axis motion, adaptive feedrate, operator feed override, and constant velocity control.
- Support for non-Cartesian motion systems is provided via custom kinematics modules. Available architectures include hexapods (Stewart platforms and similar concepts) and systems with rotary joints to provide motion such as PUMA or SCARA robots.
- LinuxCNC runs on Linux using real time extensions.

1.2 The Operating System

LinuxCNC is available as ready-to-use packages for the Ubuntu and Debian distributions.

1.3 Getting Help

1.3.1 IRC

IRC stands for Internet Relay Chat. It is a live connection to other LinuxCNC users. The LinuxCNC IRC channel is #linuxcnc on freenode.

The simplest way to get on the IRC is to use the embedded java client on this [page](#).

Some IRC etiquette

- Ask specific questions... Avoid questions like "Can someone help me?".
- If you're really new to all this, think a bit about your question before typing it. Make sure you give enough information so someone can solve your question.
- Have some patience when waiting for an answer, sometimes it takes a while to formulate an answer or everyone might be busy working or something.
- Set up your IRC account with your unique name so people will know who you are. If you use the java client, use the same name every time you log in. This helps people remember who you are and if you have been on before many will remember the past discussions which saves time on both ends.

Sharing Files

The most common way to share files on the IRC is to upload the file to one of the following or a similar service and paste the link:

- *For text* - <http://pastebin.com/> , <http://pastie.org/>, <https://gist.github.com/>
- *For pictures* - <http://imagebin.org/> , <http://imgur.com/> , <http://bayimg.com/>
- *For files* - <https://filedropper.com/> , <http://filefactory.com/> , <http://1fichier.com/>

1.3.2 Mailing List

An Internet Mailing List is a way to put questions out for everyone on that list to see and answer at their convenience. You get better exposure to your questions on a mailing list than on the IRC but answers take longer. In a nutshell you e-mail a message to the list and either get daily digests or individual replies back depending on how you set up your account.

You can subscribe to the emc-users mailing list at: <https://lists.sourceforge.net/lists/listinfo/emc-users>

1.3.3 LinuxCNC Wiki

A Wiki site is a user maintained web site that anyone can add to or edit.

The user maintained LinuxCNC Wiki site contains a wealth of information and tips at:

<http://wiki.linuxcnc.org>

Chapter 2

System Requirements

2.1 Minimum Requirements

The minimum system to run LinuxCNC and Ubuntu may vary depending on the exact usage. Stepper systems in general require faster threads to generate step pulses than servo systems. Using the Live-CD you can test the software before committing a computer. Keep in mind that the Latency Test numbers are more important than the processor speed for software step generation. More information on the Latency Test is [here](#).

Additional information is on the LinuxCNC Wiki site:

Wiki.LinuxCNC.org, [Hardware_Requirements](#)

LinuxCNC and Ubuntu should run reasonably well on a computer with the following minimum hardware specification. These numbers are not the absolute minimum but will give reasonable performance for most stepper systems.

- 700 MHz x86 processor (1.2 GHz x86 processor recommended)
- 384 MB of RAM (512 MB up to 1 GB recommended)
- 8 GB hard disk
- Graphics card capable of at least 1024x768 resolution, which is not using the NVidia or ATI fglrx proprietary drivers, and which is not an onboard video chipset that shares main memory with the CPU
- A network or Internet connection (not strictly needed, but very useful for updates and for communicating with the LinuxCNC community)

Minimum hardware requirements change as Ubuntu evolves so check the [Ubuntu](#) web site for details on the LiveCD you're using. Older hardware may benefit from selecting an older version of the LiveCD when available.

2.2 Problematic Hardware

2.2.1 Laptops

Laptops are not generally suited to real time software step generation. Again a Latency Test run for an extended time will give you the info you need to determine suitability.

2.2.2 Video Cards

If your installation pops up with 800 x 600 screen resolution then most likely Ubuntu does not recognize your video card or monitor. Onboard video many times causes bad real time performance.

Chapter 3

Getting LinuxCNC

This section describes the recommended way to download and make a fresh install of LinuxCNC. There are also [Alternate Install Methods](#) for the adventurous. If you have an existing install that you want to upgrade, go to the [Updating LinuxCNC](#) section instead.

Fresh installs of LinuxCNC are most easily created using the Live/Install Image. This is a hybrid ISO filesystem image that can be written to a USB storage device or a DVD and used to boot a computer. At boot time you will be given a choice of booting the "Live" system (to run LinuxCNC without making any permanent changes to your computer) or booting the Installer (to install LinuxCNC and its operating system onto your computer's hard drive).

The outline of the process looks like this:

- Download the Live/Install Image.
- Write the image to a USB storage device or DVD.
- Boot the Live system to test out LinuxCNC.
- Boot the Installer to install LinuxCNC.

3.1 Download the image

This section describes some methods for downloading the Live/Install Image.

3.1.1 Normal Download

Download the Live/Install CD by clicking here:

<http://www.linuxcnc.org/linuxcnc-2.7-wheezy.iso>

3.1.2 Download using zsync

zsync is a download application that efficiently resumes interrupted downloads and efficiently transfers large files with small modifications (if you have an older local copy). Use zsync if you have trouble downloading the image using the [Normal Download](#) method.

zsync in Linux

Install zsync using your favourite package management application such as Synaptic or, by running `sudo apt-get install zsync` in a terminal. Then run this command to download (in a terminal): `zsync http://www.linuxcnc.org`

zsync in Windows

There is a Windows port of zsync. It works as a console application, just like the Linux version, so get out that Command Prompt. It can be downloaded from: <https://www.assembla.com/spaces/zsync-windows/documents>

3.1.3 Verify the image

After downloading, verify the checksum of the image to ensure integrity. In a terminal, run `md5sum linuxcnc-2.7-wheezy.iso` or `sha256sum linuxcnc-2.7-wheezy.iso`, and compare to these checksums:

```
md5sum: 3aa031895ac74a81d0639b09cd812c22
sha256sum: c47d8c8432b710f0c28f6b98389af6ad4c429d024501335e95a2646a894f45e9
```

Verify md5sum on Windows or Mac

Windows and Mac OS X do not come with an md5sum program, but there are alternatives. More information can be found at:

<https://help.ubuntu.com/community/HowToMD5SUM>

3.2 Write the image to a bootable device

The LinuxCNC Live/Install Image is a hybrid ISO image which can be written directly to a USB storage device (flash drive) or a DVD and used to boot a computer. The image is too large to fit on a CD.

Writing the image to a USB storage device in Linux

- Connect a USB storage device (for example a flash drive or thumb drive type device).
- Determine the device file corresponding to the USB flash drive. This information can be found in the output of `dmesg` after connecting the device. `/proc/partitions` may also be helpful.
- Use the `dd` command to write the image to your USB storage device. For example, if your storage device showed up as `/dev/sde`, then use this command:

```
dd if=linuxcnc-2.7-wheezy.iso of=/dev/sde
```

Writing the image to a DVD in Linux

1. Insert a blank DVD into your burner. A *CD/DVD Creator* or *Choose Disc Type* window will pop up. Close this, as we will not be using it.
2. Browse to the downloaded image in the file browser.
3. Right click on the ISO image file and choose Write to Disc.
4. Select the write speed. It is recommended that you write at the lowest possible speed.
5. Start the burning process.
6. If a *choose a file name for the disc image* window pops up, just pick OK.

Writing the image to a DVD in Windows

1. Download and install Infra Recorder, a free and open source image burning program: <http://infrarecorder.org/>
2. Insert a blank CD in the drive and select Do nothing or Cancel if an auto-run dialog pops up.
3. Open Infra Recorder, and select the *Actions* menu, then *Burn image*.

3.3 Testing LinuxCNC

With the USB storage device plugged in or the DVD in the DVD drive, the shut down the computer then turn the computer back on. This will boot the computer from the Live/Install Image and choose the Live boot option. Once the computer has booted up you can try out LinuxCNC without installing it. You can not create custom configurations or modify most system settings like screen resolution unless you install LinuxCNC.

To try out LinuxCNC from the Applications/CNC menu pick LinuxCNC. Then select a sim configuration to try out.

To see if your computer is suitable for software step pulse generation run the Latency Test as shown [here](#).

3.4 Installing LinuxCNC

To install LinuxCNC from the LiveCD select *Install (Graphical)* at bootup.

3.5 Updates to LinuxCNC

With the normal install the Update Manager will notify you of updates to LinuxCNC when you go on line and allow you to easily upgrade with no Linux knowledge needed. It is OK to upgrade everything except the operating system when asked to.



Warning

Do not upgrade the operating system if prompted to do so.

3.6 Install Problems

In rare cases you might have to reset the BIOS to default settings if during the Live CD install it cannot recognize the hard drive during the boot up.

3.7 Alternate Install Methods

The easiest, preferred way to install LinuxCNC is to use the Live/Install Image as described above. That method is as simple and reliable as we can make it, and is suitable for novice users and experienced users alike.

In addition, for experienced users who are familiar with Debian system administration (finding install images, manipulating apt sources, changing kernel flavors, etc), new installs are supported on following platforms:

Distribution	Architecture	kernel	Typical use
Debian Wheezy	i386	RTAI	machine control & simulation
Debian Wheezy	amd64 & i386	Preempt-RT	machine control & simulation
Debian Wheezy	amd64 & i386	vanilla	simulation only
Ubuntu Precise	i386	RTAI	machine control & simulation
Ubuntu Precise	amd64 & i386	vanilla	simulation only
Ubuntu Lucid	i386	RTAI	machine control & simulation
Ubuntu Lucid	amd64 & i386	vanilla	simulation only

The RTAI kernels are available for download from the linuxcnc.org debian archive. The apt source is:

- Debian Wheezy: deb `http://linuxcnc.org wheezy base`
- Ubuntu Precise: deb `http://linuxcnc.org precise base`
- Ubuntu Lucid: deb `http://linuxcnc.org lucid base`

The Preempt-RT kernels are available from the regular debian.org archive, as part of Debian Wheezy. No special apt source is needed. The packages are called `linux-image-rt-amd64` and `linux-image-rt-686-pae`.

3.7.1 Installing on Debian Wheezy (with Preempt-RT kernel)

- Install Debian Wheezy (Debian version 7), either i386 or amd64. You can download the installer here: <https://www.debian.org/CD/http-ftp/#stable>
- Run `sudo apt-get update` followed by `sudo apt-get dist-upgrade` to bring the machine up to date with the latest packages in Debian Wheezy.
- Install the Preempt-RT kernel and modules by running: `sudo apt-get install linux-image-rt-amd64` or `sudo apt-get install linux-image-rt-686-pae`.
- Reboot, and make sure you boot into the Preempt-RT kernel. When you log in, verify that `uname -r` says 3.2.0-4-rt-686-pae.
- Add the LinuxCNC Archive Signing Key to your apt keyring by running `sudo apt-key adv --keyserver hkp://keys.g --recv-key 8f374fef`
- Add a new apt source that looks like this: `deb http://linuxcnc.org/ wheezy base 2.7-ospace`
- Run `sudo apt-get update` again to fetch the package list from linuxcnc.org.
- Run `sudo apt-get install linuxcnc-ospace`.
- Machine away!

3.7.2 Installing on Ubuntu Precise

- Install Ubuntu Precise 12.04 x86 (32-bit). Any flavor should work (regular Ubuntu, Xubuntu, Lubuntu, etc). 64-bit (AMD64) is currently not supported. You can download the installer here: <http://releases.ubuntu.com/precise/>
- Run `sudo apt-get update` followed by `sudo apt-get dist-upgrade` to bring the machine up to date with the latest packages in Ubuntu Precise.
- Add the LinuxCNC Archive Signing Key to your apt keyring by running `sudo apt-key adv --keyserver hkp://keys.g --recv-key 8f374fef`
- Add a new apt source that looks like this: `deb http://linuxcnc.org/ precise base 2.7-rtai`
- Run `sudo apt-get update` again to fetch the package list from linuxcnc.org.
- Install the RTAI kernel and modules by running: `sudo apt-get install linux-image-3.4-9-rtai-686-pae rtai-modules-3.4-9-rtai-686-pae`
- If you want to be able to build LinuxCNC from source using the git repo, also run `sudo apt-get install linux-headers-3`
- Reboot, and make sure you boot into the rtai kernel. When you log in, verify that `uname -r` says 3.4-9-rtai-686-pae.
- Run `sudo apt-get install linuxcnc`.
- Machine away!

Chapter 4

Updating LinuxCNC

This section describes how to upgrade LinuxCNC to version 2.7 from version 2.6. It assumes that you have an existing 2.6 install that you want to update to 2.7.

To upgrade LinuxCNC to version 2.7 from a version older than 2.6, you have to first upgrade your old install to 2.6, then follow these instructions to upgrade to 2.7.

If you do not have an old (pre-2.7) version of LinuxCNC to upgrade, then you're best off making a fresh install of 2.7 as described in the section [Getting LinuxCNC](#).

4.1 Upgrade to the new version

The basic idea is to disable the old linuxcnc.org apt sources and add a new linuxcnc.org apt source for 2.7, then upgrade LinuxCNC.

The details will depend on which platform you're running on. Run `lsb_release -ic` to find this information out:

```
> lsb_release -ic
Distributor ID: Debian
Codename:       wheezy
```

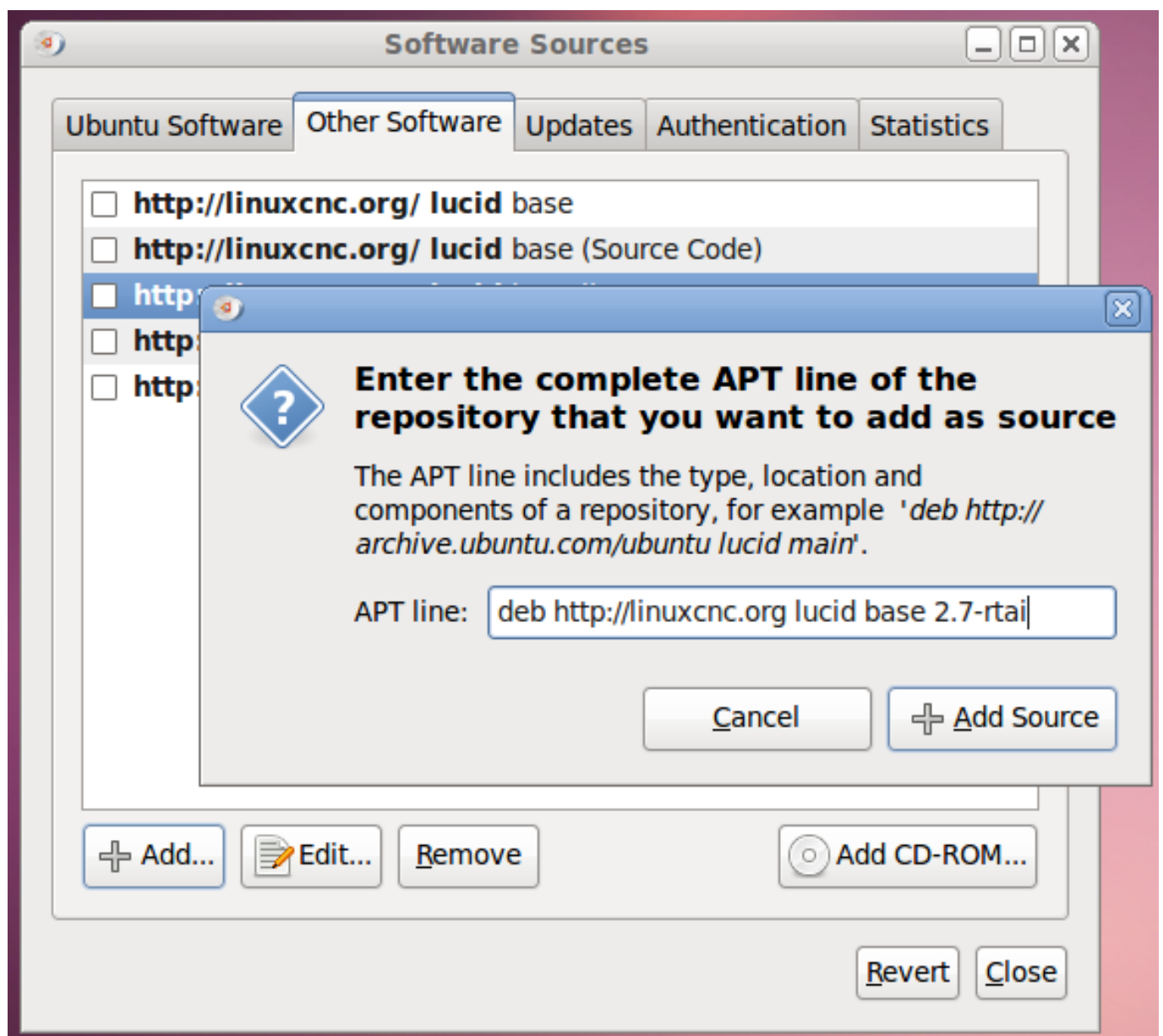
You should be running on Debian Wheezy (as above), or Ubuntu Precise, or Ubuntu Lucid.

4.1.1 Setting apt sources

- Open the `Software Sources` window. The process for doing this differs slightly on the three supported platforms:
 - Debian Wheezy:
 - * Click on `Applications Menu`, then `System`, then `Synaptic Package Manager`.
 - * In `Synaptic`, click on the `Settings` menu, then click `Repositories` to open the `Software Sources` window.
 - Ubuntu Precise:
 - * Click on the `Dash Home` icon in the top left.
 - * In the `Search` field, type "software", then click on the `Ubuntu Software Center` icon.
 - * In the `Ubuntu Software Center` window, click on the `Edit` menu, then click on `Software Sources...` to open the `Software Sources` window.
 - Ubuntu Lucid:
 - * Click the `System` menu, then `Administration`, then `Synaptic Package Manager`.
 - * In `Synaptic`, click on the `Settings` menu, then click `Repositories` to open the `Software Sources` window.

- In the Software Sources window, select the Other Software tab.
- Delete or un-check all the old linuxcnc.org entries (leave all non-linuxcnc.org lines as they are).
- Click the Add button and add a new apt line. The line will be slightly different on the different platforms:

Platform	apt source line
Debian Wheezy	deb http://linuxcnc.org wheezy base 2.7-rtai
Ubuntu Precise	deb http://linuxcnc.org precise base 2.7-rtai
Ubuntu Lucid	deb http://linuxcnc.org lucid base 2.7-rtai



- Click Add Source, then Close in the Software Sources window. If it pops up a window informing you that the information about available software is out-of-date, click the Reload button.

4.1.2 Upgrading to the new version

Now your computer knows where to get the new version of the software, next we need to install it.

The process again differs depending on your platform.

4.1.2.1 Debian Wheezy and Ubuntu Lucid

Debian Wheezy and Ubuntu Lucid both use the Synaptic Package Manager.

- Open Synaptic using the instructions in [Setting apt sources](#) above.
- Click the `Reload` button.
- Use the Search function to search for `linuxcnc`.
- Click the check box to mark the new `linuxcnc` and `linuxcnc-doc-*` packages for upgrade. The package manager may select a number of additional packages to be installed, to satisfy dependencies that the new `linuxcnc` package has.
- Click the `Apply` button, and let your computer install the new package. The old `linuxcnc` package will be automatically upgraded to the new one.

4.1.3 Ubuntu Precise

- Click on the `Dash Home` icon in the top left.
- In the `Search` field, type "update", then click on the `Update Manager` icon.
- Click the `Check` button to fetch the list of packages available.
- Click the `Install Updates` button to install the new versions of all packages.

4.2 Updating your config

LinuxCNC version 2.7 differs from version 2.6 in some ways that may require changes to your machine configuration.

4.2.1 Hostmot2 Watchdog

The Hostmot2 watchdog now gets handled by the `hm2 write Hal` function. There is no longer any need to run the `hm2 pet-watchdog Hal` function. The `pet-watchdog` function will be removed before the 2.7.0 release.

4.2.2 Parport changes

Older versions of the LinuxCNC `hal_parport` driver conflicted with the Linux `parport_pc` driver. This required two mitigation techniques: we would prevent `parport_pc` from loading, and we would load another LinuxCNC driver called `probe_parport` before loading `hal_parport`.

The LinuxCNC `hal_parport` driver now cooperates well with the Linux `parport_pc` driver, and these mitigation techniques are no longer needed or useful. In 2.7, the `probe_parport` driver has been removed from LinuxCNC.

This means configs that use the parallel port may need to be updated in the following ways:

- Make sure LinuxCNC does not prevent the Linux `parport_pc` driver from loading. Older versions of LinuxCNC would `blacklist parport_pc` in `/etc/modprobe.d/linuxcnc.conf` (or `/etc/modprobe.d/emc2.conf` for even older versions of LinuxCNC). Comment out any lines in either of those files that looks like this:
`install parport_pc /bin/true`
- Make sure your Hal configuration does not load the `probe_parport` component.

Chapter 5

Running LinuxCNC

5.1 Invoking LinuxCNC

After installation, LinuxCNC starts just like any other Linux program: run it from the terminal by issuing the command *linuxcnc*, or select it in the Applications - CNC menu.

5.2 Configuration Selector

By default, the Configuration Selector dialog is shown when you first run LinuxCNC. Your own personalized configurations are shown at the top of the list, followed by sample configurations. Because each sample configuration is for a different type of hardware interface, almost all will not run without the hardware installed. The configurations listed under the category *sim* run entirely without attached hardware.



Figure 5.1: LinuxCNC Configuration Selector

Click any of the listed configurations to display specific information about it. Double-click a configuration or click OK to start the configuration. Select *Create Desktop Shortcut* and then click OK to add an icon on the Ubuntu desktop to directly launch this configuration without showing the Configuration Selector screen.

When you select a configuration from the Sample Configurations section, it will automatically place a copy of that config in the linuxcnc/configs directory.

5.3 Next steps in configuration

After finding the sample configuration that uses the same interface hardware as your machine (or a simulator configuration), and saving a copy to your home directory, you can customize it according to the details of your machine. Refer to the Integrator Manual for topics on configuration.

5.4 Simulator Configurations

All configurations listed under Sample Configurations/sim are intended to run on any computer. No specific hardware is required and real-time support is not needed.

These configurations are useful for studying individual capabilities or options. The sim configurations are organized according to the graphical user interface used in the demonstration. The directory for axis contains the most choices and subdirectories because it is the most tested GUI. The capabilities demonstrated with any specific GUI may be available in other GUIs as well.

5.5 Configuration Resources

The Configuration Selector copies all files needed for a configuration to a new subdirectory of `~/linuxcnc/configs` (equivalently: `/home/username/linuxcnc/configs`). Each created directory will include at least one ini file (`inifilename.ini`) that is used to describe a specific configuration.

File resources within the copied directory will typically include one or more ini file (`filename.ini`) for related configurations and a tool table file (`toolfilename.tbl`). Additionally, resources may include halfiles (`filename.hal`, `filename.tcl`), a README file for describing the directory, and configuration specific information in a text file named after a specific configuration (`inifilename.txt`). That latter two files are displayed when using the Configuration Selector.

The supplied sample configurations may specify HALFILES in the configuration ini file that are not present in the copied directory because they are found in the system Halfile library. These files can be copied to the user configuration directory and altered as required by the user for modification or test. Since the user configuration directory is searched first when finding Halfiles, local modifications will then prevail.

The Configuration selector makes a symbolic link in the user configuration directory (named `hallib`) that points to the system Halfile library. This link simplifies copying a library file. For example, to copy the library `core_sim.hal` file in order to make local modifications:

```
cd ~/linuxcnc/configs/name_of_configuration
cp hallib/core_sim.hal core_sim.hal
```

Chapter 6

Stepper Quickstart

This section assumes you have done a standard install from the Live CD. After installation it is recommended that you connect the computer to the Internet and wait for the update manager to pop up and get the latest updates for LinuxCNC and Ubuntu before continuing. For more complex installations see the Integrator Manual.

6.1 Latency Test

The Latency Test determines how late your computer processor is in responding to a request. Some hardware can interrupt the processing which could cause missed steps when running a CNC machine. This is the first thing you need to do. Follow the instructions [here](#) to run the latency test.

6.2 Sherline

If you have a Sherline several predefined configurations are provided. This is on the main menu CNC/EMC then pick the Sherline configuration that matches yours and save a copy.

6.3 Xylotex

If you have a Xylotex you can skip the following sections and go straight to the [Stepper Config Wizard](#). LinuxCNC has provided quick setup for the Xylotex machines.

6.4 Machine Information

Gather the information about each axis of your machine.

Drive timing is in nano seconds. If you're unsure about the timing many popular drives are included in the stepper configuration wizard. Note some newer Gecko drives have different timing than the original one. A [list](#) is also on the user maintained LinuxCNC wiki site of more drives.

Axis	Drive Type	Step Time ns	Step Space ns	Dir. Hold ns	Dir. Setup ns
X					
Y					
Z					

6.5 Pinout Information

Gather the information about the connections from your machine to the PC parallel port.

Output Pin	Typ. Function	If Different	Input Pin	Typ. Function	If Different
1	E-Stop Out		10	X Limit/Home	
2	X Step		11	Y Limit/Home	
3	X Direction		12	Z Limit/Home	
4	Y Step		13	A Limit/Home	
5	Y Direction		15	Probe In	
6	Z Step				
7	Z Direction				
8	A Step				
9	A Direction				
14	Spindle CW				
16	Spindle PWM				
17	Amplifier Enable				

Note any pins not used should be set to Unused in the drop down box. These can always be changed later by running Stepconf again.

6.6 Mechanical Information

Gather information on steps and gearing. The result of this is steps per user unit which is used for SCALE in the .ini file.

Axis	Steps/Rev.	Micro Steps	Motor Teeth	Leadscrew Teeth	Leadscrew Pitch
X					
Y					
Z					

- *Steps per revolution* - is how many stepper-motor-steps it takes to turn the stepper motor one revolution. Typical is 200.
- *Micro Steps* - is how many steps the drive needs to move the stepper motor one full step. If microstepping is not used, this number will be 1. If microstepping is used the value will depend on the stepper drive hardware.
- *Motor Teeth and Leadscrew Teeth* - is if you have some reduction (gears, chain, timing belt, etc.) between the motor and the leadscrew. If not, then set these both to 1.
- *Leadscrew Pitch* - is how much movement occurs (in user units) in one leadscrew turn. If you're setting up in inches then it is inches per turn. If you're setting up in millimeters then it is millimeters per turn.

The net result you're looking for is how many CNC-output-steps it takes to move one user unit (inches or mm).

Example 6.1 Units inches

```

Stepper      = 200 steps per revolution
Drive        = 10 micro steps per step
Motor Teeth  = 20
Leadscrew Teeth = 40
Leadscrew Pitch = 0.2000 inches per turn

```

From the above information, the leadscrew moves 0.200 inches per turn. - The motor turns 2.000 times per 1 leadscrew turn. - The drive takes 10 microstep inputs to make the stepper step once. - The drive needs 2000 steps to turn the stepper one revolution. So the scale needed is:

$$\frac{200\text{motor steps}}{1\text{motor rev}} \times \frac{10\text{microsteps}}{1\text{motor step}} \times \frac{2\text{motor revs}}{1\text{leadscrew rev}} \times \frac{1\text{leadscrew rev}}{0.2000\text{inch}} = \frac{20,000\text{microsteps}}{\text{inch}}$$

Example 6.2 Units mm

Stepper	= 200 steps per revolution
Drive	= 8 micro steps per step
Motor Teeth	= 30
Leadscrew Teeth	= 90
Leadscrew Pitch	= 5.00 mm per turn

From the above information: - The leadscrew moves 5.00 mm per turn. - The motor turns 3.000 times per 1 leadscrew turn. - The drive takes 8 microstep inputs to make the stepper step once. - The drive needs 1600 steps to turn the stepper one revolution. So the scale needed is:

$$\frac{200\text{full steps}}{1\text{ rev}} \times \frac{8\text{microsteps}}{1\text{ step}} \times \frac{3\text{ revs}}{1\text{ leadscrew rev}} \times \frac{1\text{ leadscrew rev}}{5.00\text{mm}} = \frac{960\text{ steps}}{1\text{ mm}}$$

Chapter 7

Stepper Configuration Wizard

7.1 Introduction

LinuxCNC is capable of controlling a wide range of machinery using many different hardware interfaces.

Stepconf is a program that generates configuration files for LinuxCNC for a specific class of CNC machine: those that are controlled via a *standard parallel port*, and controlled by signals of type *step & direction*.

Stepconf is installed when you install LinuxCNC and is in the CNC menu.

Stepconf places a file in the linuxcnc/config directory to store the choices for each configuration you create. When you change something, you need to pick the file that matches your configuration name. The file extension is .stepconf.

The Stepconf Wizard works best with at least 800 x 600 screen resolution.

7.2 Start Page

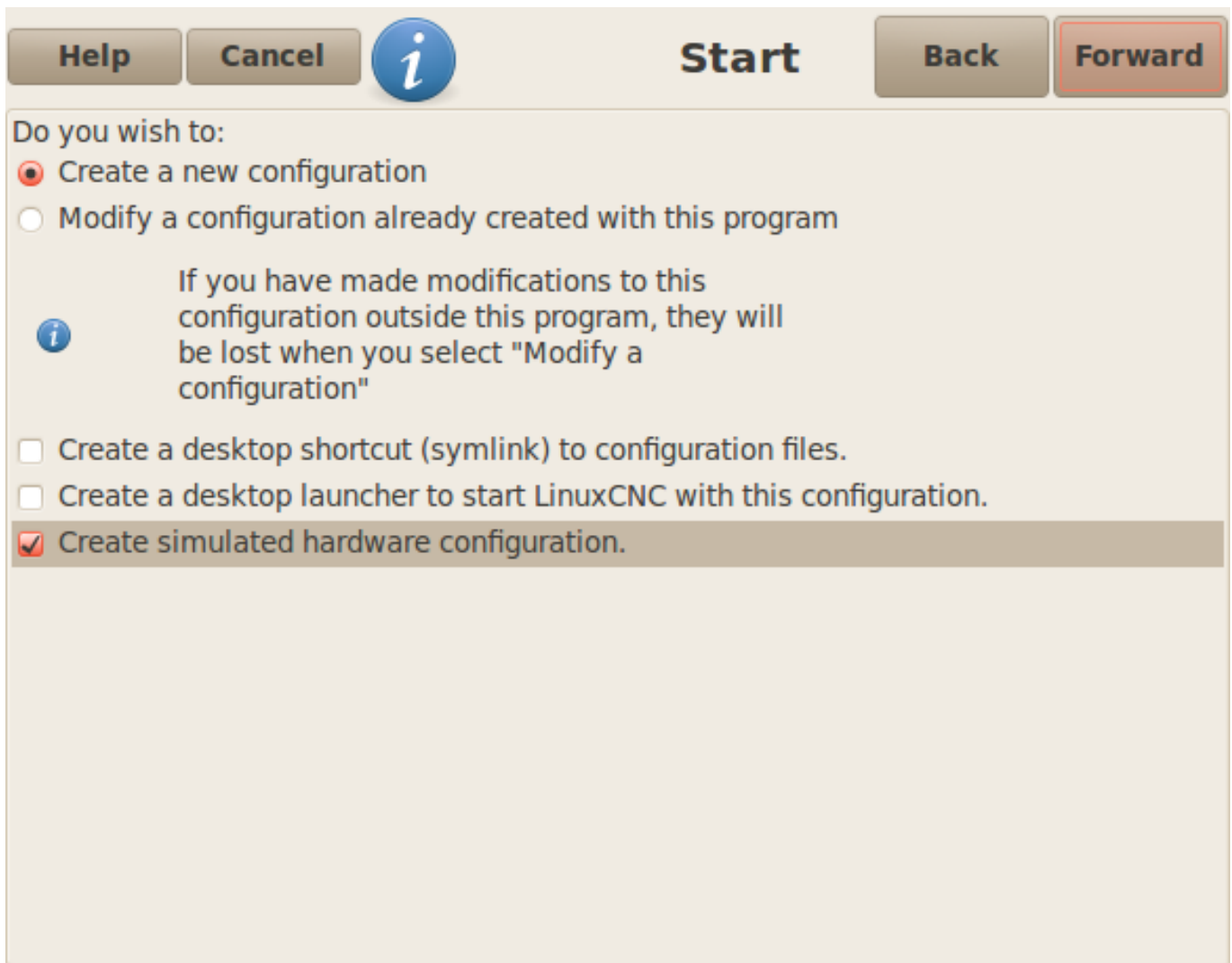


Figure 7.1: Entry Page

- *Create New* - Creates a fresh configuration.
- *Modify* - Modify an existing configuration. After selecting this a file picker pops up so you can select the .stepconf file for modification. If you made any modifications to the main .hal or the .ini file these will be lost. Modifications to custom.hal and custom_postgui.hal will not be changed by the Stepconf Wizard. Stepconf will highlight the lastconf that was built.

These next options will be recorded in a preference file for the next run of Stepconf.

- *Create Desktop Shortcut* - This will place a link on your desktop to the files.
- *Create Desktop Launcher* - This will place a launcher on your desktop to start your application.
- *Create Simulated Hardware* - This allows you to build a config for testing, even if you don't have the actual hardware.

7.3 Basic Information

Base Information

Machine Name:

Configuration directory:

Axis configuration:

Reset Default machine units:

Driver characteristics: (Multiply by 1000 for times specified in μ s or microseconds)

Driver type:

☒ Driver Timing Settings

Step Time: ns

Step Space: ns

Direction Hold: ns

Direction Setup: ns

☒ One Parport ☐ Two Parports

Base Period Maximum Jitter: ns

Min Base Period: 30000 ns
Max step rate: 33333 Hz

Figure 7.2: Basic Information Page

- *Machine Name* - Choose a name for your machine. Use only uppercase letters, lowercase letters, digits, - and _.
- *Axis Configuration* - Choose XYZ (Mill), XYZA (4-axis mill) or XZ (Lathe).
- *Machine Units* - Choose Inch or mm. All subsequent entries will be in the chosen units. Changing this also changes the default values in the Axes section. If you change this after selecting values in any of the axes sections, they will be over-written by the default values of the selected units.
- *Driver Type* - If you have one of the stepper drivers listed in the pull down box, choose it. Otherwise, select *Other* and find the timing values in your driver's data sheet and enter them as *nano seconds* in the *Driver Timing Settings*. If the data sheet gives a value in microseconds, multiply by 1000. For example, enter 4.5 μ s as 4500ns.

A list of some popular drives, along with their timing values, is on the LinuxCNC.org Wiki under [Stepper Drive Timing](#).

Additional signal conditioning or isolation such as optocouplers and RC filters on break out boards can impose timing constraints of their own, in addition to those of the driver. You may find it necessary to add some time to the drive requirements to allow for this.

The LinuxCNC Configuration Selector has configs for Sherline already configured.

- *Step Time* - How long the step pulse is *on* in nano seconds. If your not sure about this setting a value of 20,000 will work with most drives.
- *Step Space* - Minimum time between step pulses in nano seconds. If your not sure about this setting a value of 20,000 will work with most drives.
- *Direction Hold* - How long the direction pin is held after a change of direction in nanoseconds. If your not sure about this setting a value of 20,000 will work with most drives.
- *Direction Setup* - How long before a direction change after the last step pulse in nanoseconds. If your not sure about this setting a value of 20,000 will work with most drives.
- *One / Two Parport* - Select how many parallel port are to be configured.
- *Base Period Maximum Jitter* - Enter the result of the Latency Test here. To run a latency test press the *Test Base Period Jitter* button. See the [Latency Test](#) section for more details.
- *Max Step Rate* - Stepconf automatically calculates the Max Step Rate based on the driver characteristics entered and the latency test result.
- *Min Base Period* - Stepconf automatically determines the Min Base Period based on the driver characteristics entered and latency test result.

7.4 Latency Test

While the test is running, you should *abuse* the computer. Move windows around on the screen. Surf the web. Copy some large files around on the disk. Play some music. Run an OpenGL program such as glxgears. The idea is to put the PC through its paces while the latency test checks to see what the worst case numbers are. Run the test at least a few minutes. The longer you run the test the better it will be at catching events that might occur at less frequent intervals. This is a test for your computer only, so no hardware needs to be connected to run the test.



Warning

Do not attempt run LinuxCNC while the latency test is running.



Figure 7.3: Latency Test

Latency is how long it takes the PC to stop what it is doing and respond to an external request. In our case, the request is the periodic *heartbeat* that serves as a timing reference for the step pulses. The lower the latency, the faster you can run the heartbeat, and the faster and smoother the step pulses will be.

Latency is far more important than CPU speed. The CPU isn't the only factor in determining latency. Motherboards, video cards, USB ports, SMI issues, and a number of other things can hurt the latency.

Troubleshooting SMI Issues (LinuxCNC.org Wiki)

Fixing Realtime problems caused by SMI on Ubuntu

<http://wiki.linuxcnc.org/cgi-bin/wiki.pl?FixingSMIIssues>

The important numbers are the *max jitter*. In the example above 9075 nanoseconds, or 9.075 microseconds, is the highest jitter. Record this number, and enter it in the Base Period Maximum Jitter box.

If your Max Jitter number is less than about 15-20 microseconds (15000-20000 nanoseconds), the computer should give very nice results with software stepping. If the max latency is more like 30-50 microseconds, you can still get good results, but your maximum step rate might be a little disappointing, especially if you use microstepping or have very fine pitch leadscrews. If the numbers are 100 us or more (100,000 nanoseconds), then the PC is not a good candidate for software stepping. Numbers over 1 millisecond (1,000,000 nanoseconds) mean the PC is not a good candidate for LinuxCNC, regardless of whether you use software stepping or not.

7.5 Parallel Port Setup

Parallel Port 1

Outputs (PC to Mill):		Inputs (Mill to PC):	
Pin	Signal	Pin	Signal
Pin 1:	ESTOP Out	Pin 10:	Unused
Pin 2:	X Step	Pin 11:	Unused
Pin 3:	X Direction	Pin 12:	Unused
Pin 4:	Y Step	Pin 13:	Unused
Pin 5:	Y Direction	Pin 15:	Unused
Pin 6:	Z Step		
Pin 7:	Z Direction		
Pin 8:	A Step		
Pin 9:	A Direction		
Pin 14:	Spindle CW		
Pin 16:	Spindle PWM		
Pin 17:	Amplifier Enable		

Parport Base Address: 0

Output pinout presets: Sherline

Preset

Figure 7.4: Parallel Port Setup Page

You may specify the address as a hexadecimal (often 0x378) or as linux's default port number (probably 0)

For each pin, choose the signal which matches your parallel port pinout. Turn on the *invert* check box if the signal is inverted (0V for true/active, 5V for false/inactive).

- *Output pinout presets* - Automatically set pins 2 through 9 according to the Sherline standard (Direction on pins 2, 4, 6, 8) or the Xylotex standard (Direction on pins 3, 5, 7, 9).
- *Inputs and Outputs* - If the input or output is not used set the option to *Unused*.
- *External E Stop* - This can be selected from an input pin drop down box. A typical E Stop chain uses all normally closed contacts.
- *Homing & Limit Switches* - These can be selected from an input pin drop down box for most configurations.
- *Charge Pump* - If your driver board requires a charge pump signal select Charge Pump from the drop down list for the output pin you wish to connect to your charge pump input. The charge pump output is connected to the base thread by Stepconf. The charge pump output will be about 1/2 of the maximum step rate shown on the Basic Machine Configuration page.

7.6 Parallel Port 2 Setup

Parallel Port 2

Outputs (PC to Mill):

Pin	Signal	Invert
Pin 1:	Unused	<input type="checkbox"/>
Pin 2:	Unused	<input type="checkbox"/>
Pin 3:	Unused	<input type="checkbox"/>
Pin 4:	Unused	<input type="checkbox"/>
Pin 5:	Unused	<input type="checkbox"/>
Pin 6:	Unused	<input type="checkbox"/>
Pin 7:	Unused	<input type="checkbox"/>
Pin 8:	Unused	<input type="checkbox"/>
Pin 9:	Unused	<input type="checkbox"/>
Pin 14:	Unused	<input type="checkbox"/>
Pin 16:	Unused	<input type="checkbox"/>
Pin 17:	Unused	<input type="checkbox"/>

Inputs (Mill to PC):

Pin	Signal	Invert
Pin 10:	Unused	<input type="checkbox"/>
Pin 11:	Unused	<input type="checkbox"/>
Pin 12:	Unused	<input type="checkbox"/>
Pin 13:	Unused	<input type="checkbox"/>
Pin 15:	Unused	<input type="checkbox"/>

Address:


Figure 7.5: Parallel Port 2 Setup Page

The second Parallel port (if selected) can be configured and its pins assigned on this page.
No step and direction signals can be selected.
You may select in or out to maximize the number of input/output pins that are available.
You may specify the address as a hexadecimal (often 0x378) or as linux's default port number (probably 1).

7.7 Axis Configuration

Help

Cancel




Axis X

Back

Forward

Motor steps per revolution:

200



Driver Microstepping:

2

Pulley teeth (Motor:Leadscrew):

1

:

1

Leadscrew Pitch:

20

rev / in

Maximum Velocity:

1

in / s

Maximum Acceleration:

30

in / s²

Home location:

0

Table travel:

0

to

8

Home Switch location:


0

Home Search velocity:

0.05

Home Latch direction:

Same



Time to accelerate to max speed:

0.0333 s

Distance to accelerate to max speed:

0.0167 in

Pulse rate at max speed:

8000.0 Hz

Axis SCALE:

8000.0 Steps / in

Figure 7.6: Axis Configuration Page

- *Motor Steps Per Revolution* - The number of full steps per motor revolution. If you know how many degrees per step the motor is (e.g., 1.8 degree), then divide 360 by the degrees per step to find the number of steps per motor revolution.
- *Driver Microstepping* - The amount of microstepping performed by the driver. Enter 2 for half-stepping.
- *Pulley Ratio* - If your machine has pulleys between the motor and leadscrew, enter the ratio here. If not, enter 1:1.
- *Leadscrew Pitch* - Enter the pitch of the leadscrew here. If you chose *Inch* units, enter the number of threads per inch. If you chose *mm* units, enter the number of millimeters per revolution (e.g., enter 2 for 2mm/rev). If the machine travels in the wrong direction, enter a negative number here instead of a positive number, or invert the direction pin for the axis.
- *Maximum Velocity* - Enter the maximum velocity for the axis in units per second.
- *Maximum Acceleration* - The correct values for these items can only be determined through experimentation. See [Finding Maximum Velocity](#) to set the speed and [Finding Maximum Acceleration](#) to set the acceleration.
- *Home Location* - The position the machine moves to after completing the homing procedure for this axis. For machines without home switches, this is the location the operator manually moves the machine to before pressing the Home button. If

you combine the home and limit switches you must move off of the switch to the home position or you will get a joint limit error.

- *Table Travel* - The range of travel for that axis based on the machine origin. The home location must be inside the *Table Travel* and not equal to one of the Table Travel values.
- *Home Switch Location* - The location at which the home switch trips or releases relative to the machine origin. This item and the two below only appear when Home Switches were chosen in the Parallel Port Pinout. If you combine home and limit switches the home switch location can not be the same as the home position or you will get a joint limit error.
- *Home Search Velocity* - The velocity to use when searching for the home switch. If the switch is near the end of travel, this velocity must be chosen so that the axis can decelerate to a stop before hitting the end of travel. If the switch is only closed for a short range of travel (instead of being closed from its trip point to one end of travel), this velocity must be chosen so that the axis can decelerate to a stop before the switch opens again, and homing must always be started from the same side of the switch. If the machine moves the wrong direction at the beginning of the homing procedure, negate the value of *Home Search Velocity*.
- *Home Latch Direction* - Choose *Same* to have the axis back off the switch, then approach it again at a very low speed. The second time the switch closes, the home position is set. Choose *Opposite* to have the axis back off the switch and when the switch opens, the home position is set.
- *Time to accelerate to max speed* - Time to reach maximum speed calculated from *Max Acceleration* and *Max Velocity*.
- *Distance to accelerate to max speed* - Distance to reach maximum speed from a standstill.
- *Pulse rate at max speed* - Information computed based on the values entered above. The greatest *Pulse rate at max speed* determines the *BASE_PERIOD*. Values above 20000Hz may lead to slow response time or even lockups (the fastest usable pulse rate varies from computer to computer)
- *Axis SCALE* - The number that will be used in the ini file [SCALE] setting. This is how many steps per user unit.
- *Test this axis* - This will open a window to allow testing for each axis. This can be used after filling out all the information for this axis.

7.7.1 Test This Axis

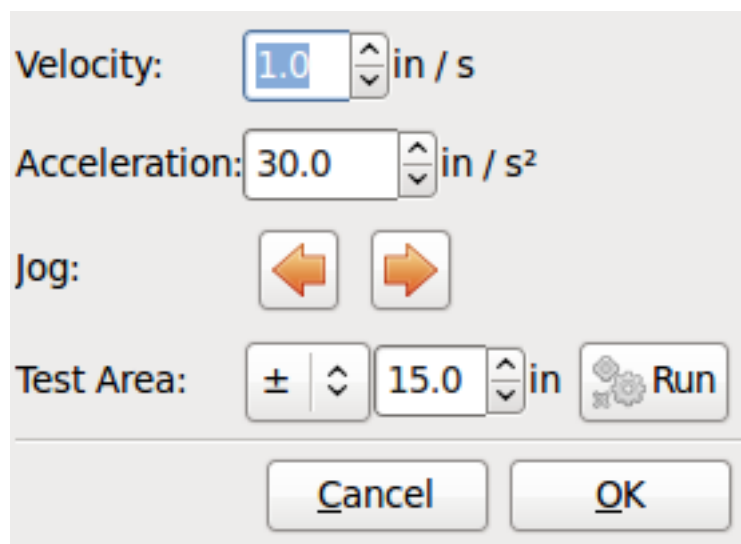


Figure 7.7: Test This Axis

Test this axis is a basic tester that only outputs step and direction signals to try different values for acceleration and velocity.



Important

In order to use test this axis you have to manually enable the axis if this is required. If your driver has a charge pump you will have to bypass it. Test this axis does not react to limit switch inputs. Use with caution.

7.7.1.1 Finding Maximum Velocity

Begin with a low Acceleration (for example, **2 inches/s²** or **50 mm/s²**) and the velocity you hope to attain. Using the buttons provided, jog the axis to near the center of travel. Take care because with a low acceleration value, it can take a surprising distance for the axis to decelerate to a stop.

After gaging the amount of travel available, enter a safe distance in Test Area, keeping in mind that after a stall the motor may next start to move in an unexpected direction. Then click Run. The machine will begin to move back and forth along this axis. In this test, it is important that the combination of Acceleration and Test Area allow the machine to reach the selected Velocity and *cruise* for at least a short distance—the more distance, the better this test is. The formula $d = 0.5 * v * v/a$ gives the minimum distance required to reach the specified velocity with the given acceleration. If it is convenient and safe to do so, push the table against the direction of motion to simulate cutting forces. If the machine stalls, reduce the speed and start the test again.

If the machine did not obviously stall, click the *Run* button off. The axis now returns to the position where it started. If the position is incorrect, then the axis stalled or lost steps during the test. Reduce Velocity and start the test again.

If the machine doesn't move, stalls, or loses steps, no matter how low you turn Velocity, verify the following:

- Correct step waveform timings
- Correct pinout, including *Invert* on step pins
- Correct, well-shielded cabling
- Physical problems with the motor, motor coupling, leadscrew, etc.

Once you have found a speed at which the axis does not stall or lose steps during this testing procedure, reduce it by 10% and use that as the axis *Maximum Velocity*.

7.7.1.2 Finding Maximum Acceleration

With the Maximum Velocity you found in the previous step, enter the acceleration value to test. Using the same procedure as above, adjust the Acceleration value up or down as necessary. In this test, it is important that the combination of Acceleration and Test Area allow the machine to reach the selected Velocity. Once you have found a value at which the axis does not stall or lose steps during this testing procedure, reduce it by 10% and use that as the axis Maximum Acceleration.

7.8 Spindle Configuration



The image shows a software dialog box titled "Spindle". It has a title bar with "Help", "Cancel", an information icon, the title "Spindle", and "Back" and "Forward" buttons. The main area contains several input fields and a checkbox. The "PWM Rate" field is set to "100.0" Hz, with a note "Enter 0 Hz for 'PDM' mode". Below it is a "Calibration:" label. The "Speed 1:" field is "100.0" and "PWM 1:" is "0.2". The "Speed 2:" field is "800.0" and "PWM 2:" is "0.8". There is a checked checkbox "Use spindle-at-speed:" followed by a field set to "110" and a "Scale %" label. Below that is a "Speed display filter gain:" field set to "0.010". At the bottom is a "Cycles per revolution:" field set to "100.0".

Field	Value
PWM Rate	100.0 Hz
Speed 1	100.0
PWM 1	0.2
Speed 2	800.0
PWM 2	0.8
Use spindle-at-speed	<input checked="" type="checkbox"/>
Scale %	110
Speed display filter gain	0.010
Cycles per revolution	100.0

Figure 7.8: Spindle Configuration Page

This page only appears when *Spindle PWM* is chosen in the *Parallel Port Pinout* page for one of the outputs.

7.8.1 Spindle Speed Control

If *Spindle PWM* appears on the pinout, the following information should be entered:

- *PWM Rate* - The *carrier frequency* of the PWM signal to the spindle. Enter 0 for PDM mode, which is useful for generating an analog control voltage. Refer to the documentation for your spindle controller for the appropriate value.
- *Speed 1 and 2, PWM 1 and 2* - The generated configuration file uses a simple linear relationship to determine the PWM value for a given RPM value. If the values are not known, they can be determined. For more information see [Determining Spindle Calibration](#).

7.8.2 Spindle-synchronized motion

When the appropriate signals from a spindle encoder are connected to LinuxCNC via HAL, LinuxCNC supports lathe threading. These signals are:

- *Spindle Index* - Is a pulse that occurs once per revolution of the spindle.
- *Spindle Phase A* - This is a pulse that occurs in multiple equally-spaced locations as the spindle turns.
- *Spindle Phase B (optional)* - This is a second pulse that occurs, but with an offset from Spindle Phase A. The advantages to using both A and B are direction sensing, increased noise immunity, and increased resolution.

If *Spindle Phase A* and *Spindle Index* appear on the pinout, the following information should be entered:

- *Use Spindle-At-Speed* - With encoder feedback one can choose to have linuxcnc wait for the spindle to reach the commanded speed before feed moves. Select this option and set the *close enough* scale.
- *Speed Display Filter Gain* - Setting for adjusting the stability of the visual spindle speed display.
- *Cycles per revolution* - The number of cycles of the *Spindle A* signal during one revolution of the spindle. This option is only enabled when an input has been set to *Spindle Phase A*
- *Maximum speed in thread* - The maximum spindle speed used in threading. For a high spindle RPM or a spindle encoder with high resolution, a low value of *BASE_PERIOD* is required.

7.8.3 Determining Spindle Calibration

Enter the following values in the Spindle Configuration page:

Speed 1:	0	PWM 1:	0
Speed 2:	1000	PWM 2:	1

Finish the remaining steps of the configuration process, then launch LinuxCNC with your configuration. Turn the machine on and select the MDI tab. Start the spindle turning by entering: *M3 S100*. Change the spindle speed by entering a different S-number: *S800*. Valid numbers (at this point) range from 1 to 1000.

For two different S-numbers, measure the actual spindle speed in RPM. Record the S-numbers and actual spindle speeds. Run Stepconf again. For *Speed* enter the measured speed, and for *PWM* enter the S-number divided by 1000.

Because most spindle drivers are somewhat nonlinear in their response curves, it is best to:

- Make sure the two calibration speeds are not too close together in RPM
- Make sure the two calibration speeds are in the range of speeds you will typically use while milling

For instance, if your spindle will go from 0 RPM to 8000 RPM, but you generally use speeds from 400 RPM (10%) to 4000 RPM (100%), then find the PWM values that give 1600 RPM (40%) and 2800 RPM (70%).

7.9 Options

The 'Options' dialog box is shown with the following configuration:

- ☐ Include Halui user interface component
 - ☐ Include custom PyVCP GUI panel
 - ☒ Blank program
 - ☐ Spindle speed display
 - ☐ Existing custom program
 - ☒ Include connections to HALDisplay sample panel
- ☐ Include Classicladder PLC
 - ☐ + setup number of external pins
 - ☐ Include modbus master support
 - ☒ Blank ladder program
 - ☐ Estop ladder program
 - ☐ Serial modbus program
 - ☐ Existing custom program
 - ☒ Include connections to HALEdit ladder program

☒ Onscreen prompt for manual tool change

Figure 7.9: Advanced Configuration

- *Include Halui* - This will add the Halui user interface component. See the Integrator Manual for more information on Halui.
- *Include pyVCP* - This option adds the pyVCP panel base file or a sample file to work on. See the Integrator Manual for more information on pyVCP.
- *Include ClassicLadder PLC* - This option will add the ClassicLadder PLC (Programmable Logic Controller). See the Integrator Manual for more information on ClassicLadder.
- *Onscreen Prompt For Tool Change* - If this box is checked, LinuxCNC will pause and prompt you to change the tool when *M6* is encountered. This feature is usually only useful if you have presettable tools.

7.10 Machine Configuration Complete

Click *Apply* to write the configuration files. Later, you can re-run this program and tweak the settings you entered before.

7.11 Axis Travel, Home Location, and Home Switch Location

For each axis, there is a limited range of travel. The physical end of travel is called the *hard stop*.

Before the *hard stop* there is a *limit switch*. If the limit switch is encountered during normal operation, LinuxCNC shuts down the motor amplifier. The distance between the *hard stop* and *limit switch* must be long enough to allow an unpowered motor to coast to a stop.

Before the *limit switch* there is a *soft limit*. This is a limit enforced in software after homing. If a MDI command or g code program would pass the soft limit, it is not executed. If a jog would pass the soft limit, it is terminated at the soft limit.

The *home switch* can be placed anywhere within the travel (between hard stops). As long as external hardware does not deactivate the motor amplifiers when the limit switch is reached, one of the limit switches can be used as a home switch.

The *zero position* is the location on the axis that is 0 in the machine coordinate system. Usually the *zero position* will be within the *soft limits*. On lathes, constant surface speed mode requires that machine $X=0$ correspond to the center of spindle rotation when no tool offset is in effect.

The *home position* is the location within travel that the axis will be moved to at the end of the homing sequence. This value must be within the *soft limits*. In particular, the *home position* should never be exactly equal to a *soft limit*.

7.11.1 Operating without Limit Switches

A machine can be operated without limit switches. In this case, only the soft limits stop the machine from reaching the hard stop. Soft limits only operate after the machine has been homed.

7.11.2 Operating without Home Switches

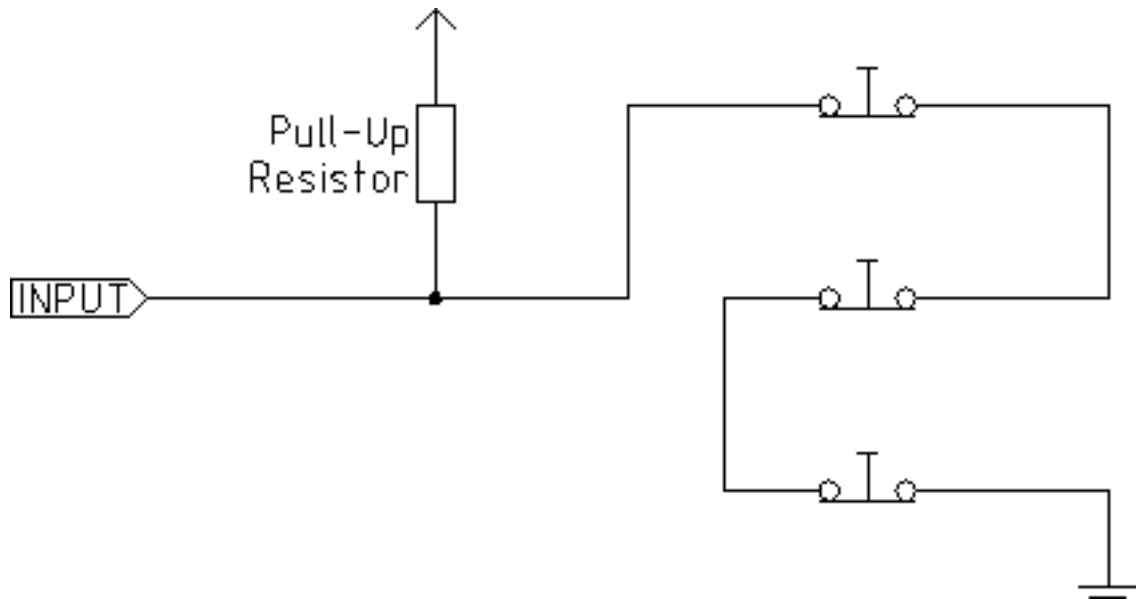
A machine can be operated without home switches. If the machine has limit switches, but no home switches, it is best to use a limit switch as the home switch (e.g., choose *Minimum Limit + Home X* in the pinout). If the machine has no switches at all, or the limit switches cannot be used as home switches for another reason, then the machine must be homed *by eye* or by using match marks. Homing by eye is not as repeatable as homing to switches, but it still allows the soft limits to be useful.

7.11.3 Home and Limit Switch wiring options

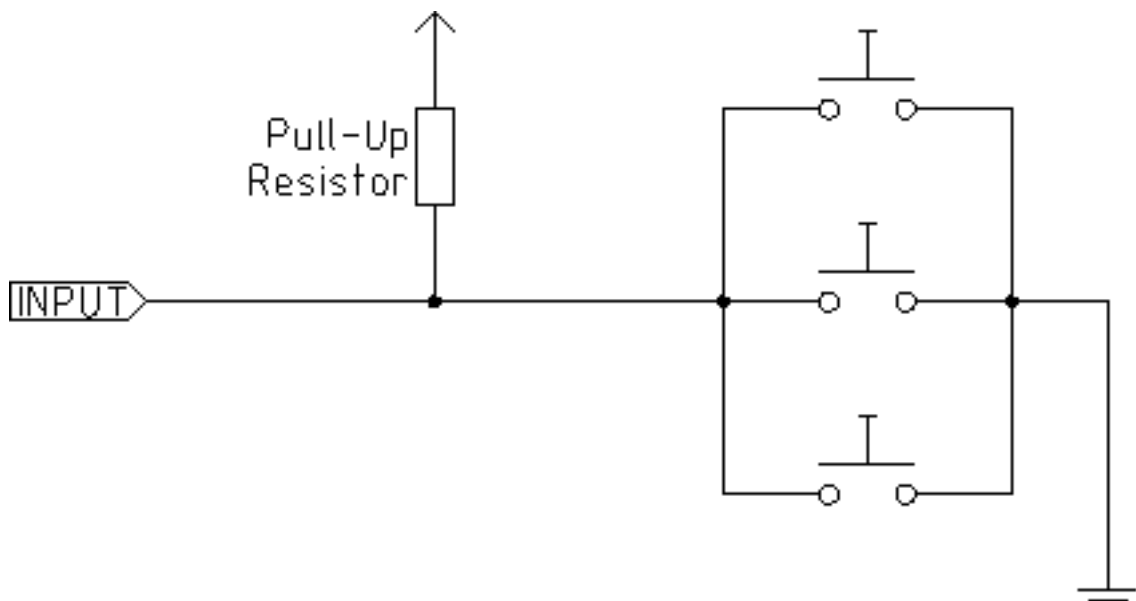
The ideal wiring for external switches would be one input per switch. However, the PC parallel port only offers a total of 5 inputs, while there are as many as 9 switches on a 3-axis machine. Instead, multiple switches are wired together in various ways so that a smaller number of inputs are required.

The figures below show the general idea of wiring multiple switches to a single input pin. In each case, when one switch is actuated, the value seen on INPUT goes from logic HIGH to LOW. However, LinuxCNC expects a TRUE value when a switch is closed, so the corresponding *Invert* box must be checked on the pinout configuration page. The pull up resistor shown in the diagrams pulls the input high until the connection to ground is made and then the input goes low. Otherwise the input might float between on and off when the circuit is open. Typically for a parallel port you might use 47k.

Normally Closed Switches Wiring N/C switches in series (simplified diagram)



Normally Open Switches Wiring N/O switches in parallel (simplified diagram)



The following combinations of switches are permitted in Stepconf:

- Combine home switches for all axes
- Combine limit switches for all axes
- Combine both limit switches for one axis
- Combine both limit switches and the home switch for one axis
- Combine one limit switch and the home switch for one axis

Chapter 8

Mesa Configuration Wizard

PNCconf is made to help build configurations that utilize specific Mesa *Anything I/O* products.

It can configure closed loop servo systems or hardware stepper systems. It uses a similar *wizard* approach as Stepconf (used for software stepping, parallel port driven systems).

PNCconf is still in a development stage (Beta) so there are some bugs and lacking features. Please report bugs and suggestions to the LinuxCNC forum page or mail-list.

There are two trains of thought when using PNCconf:

One is to use PNCconf to always configure your system - if you decide to change options, reload PNCconf and allow it to configure the new options. This will work well if your machine is fairly standard and you can use custom files to add non standard features. PNCconf tries to work with you in this regard.

The other is to use PNCconf to build a config that is close to what you want and then hand edit everything to tailor it to your needs. This would be the choice if you need extensive modifications beyond PNCconf's scope or just want to tinker with / learn about LinuxCNC

You navigate the wizard pages with the forward, back, and cancel buttons there is also a help button that gives some help information about the pages, diagrams and an output page.

Tip

PNCconf's help page should have the most up to date info and has additional details.

8.1 Step by Step Instructions

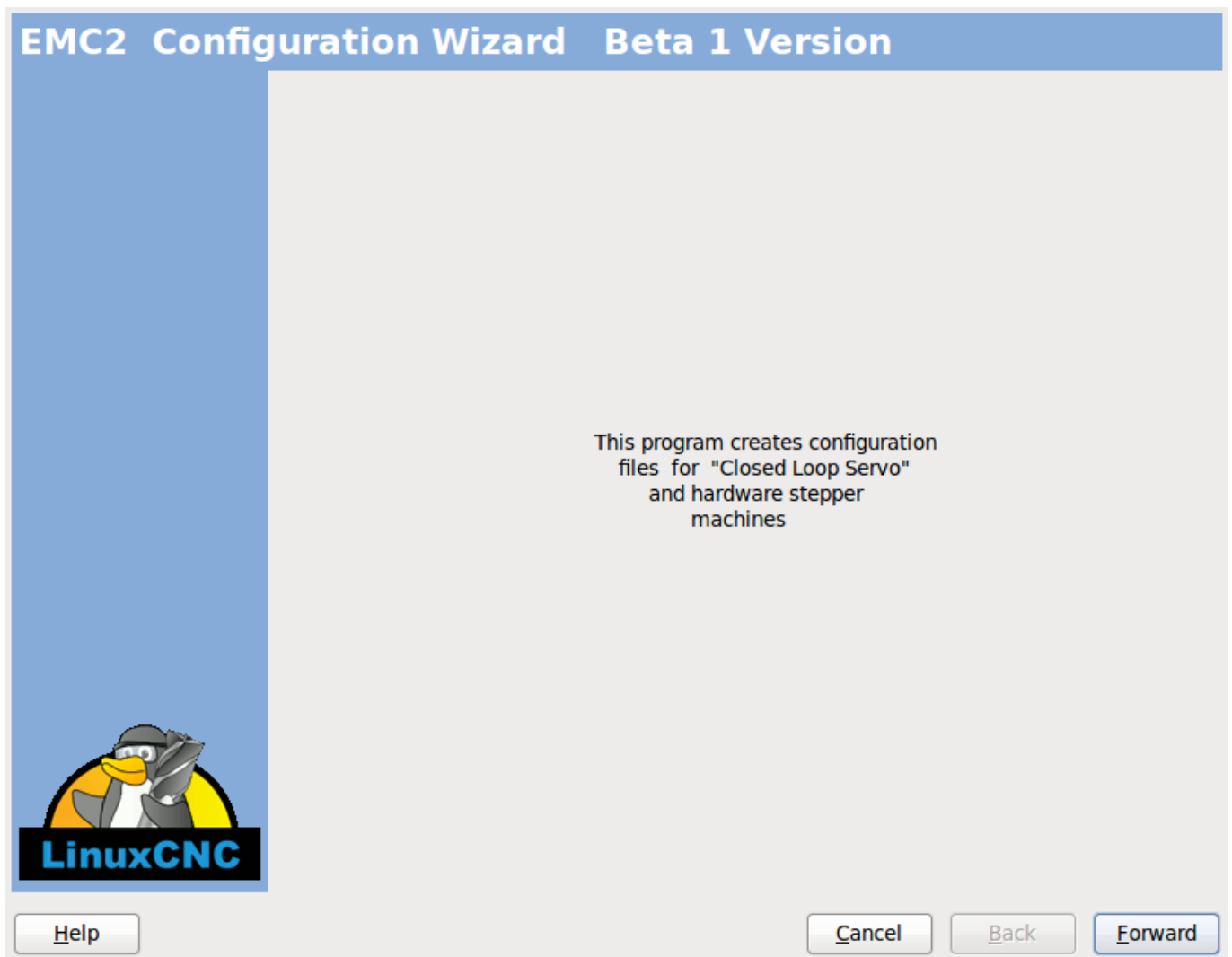


Figure 8.1: PnCConf Splash

8.2 Create or Edit

This allows you to select a previously saved configuration or create a new one. If you pick *Modify a configuration* and then press next a file selection box will show. Pncconf preselects your last saved file. Choose the the config you wish to edit. It also allows you to select desktop shortcut / launcher options. A desktop shortcut will place a folder icon on the desktop that points to your new configuration files. Otherwise you would have to look in your home folder under emc2/configs.

A Desktop launcher will add an icon to the desktop for starting your config directly. You can also launch it under Application-s/cnc/emc2 and selecting your config name.

8.3 Basic Machine Information

The screenshot shows the 'Basic machine information' window in PnCConf. It is divided into several sections: 'Machine Basics' with fields for Machine Name (my_EMC_machine), Configuration directory (~/emc2/configs/my_EMC_machine), Axis configuration (XYZ), and Machine units (Inch); 'Computer Response Time' with Actual Servo Period (1000000 ns) and a 'Test Base Period Jitter' button; 'I/O Control Ports/ Boards' with checkboxes for Mesa0 and Mesa1 PCI / Parport Cards, First Parport Address (0x0278), and Second/Third Parport Addresses, along with 'Out' and 'In' direction selectors and an 'Add-on PCI Parport Address Search' button; and 'GUI frontend list' with radio buttons for Axis (selected), TKemc, Mini, and Touchy. At the bottom are 'Help', 'Cancel', 'Back', and 'Forward' buttons.

Figure 8.2: PnCConf Basic

Machine Basics

If you use a name with spaces PNCconf will replace the spaces with underscore (as a loose rule Linux doesn't like spaces in names) Pick an axis configuration - this selects what type of machine you are building and what axes are available. The Machine units selector allows data entry of metric or imperial units in the following pages.

Tip

Defaults are not converted when using metric so make sure they are sane values!

Computer Response Time

The servo period sets the heart beat of the system. Latency refers to the amount of time the computer can be longer then that period. Just like a railroad, LinuxCNC requires everything on a very tight and consistent time line or bad things happen. LinuxCNC requires and uses a *real time* operating system, which just means it has a low latency (lateness)

response time when LinuxCNC requires its calculations and when doing LinuxCNC's calculations it cannot be interrupted by lower priority requests (such as user input to screen buttons or drawing etc).

Testing the latency is very important and a key thing to check early. Luckily by using the Mesa card to do the work that requires the fastest response time (encoder counting and PWM generation) we can endure a lot more latency than if we used the parallel port for these things. The standard test in LinuxCNC is checking the BASE period latency (even though we are not using a base period). If you press the *test base period jitter* button, this launches the latency test window (you can also load this directly from the applications/cnc panel). The test mentions to run it for a few minutes but the longer the better. consider 15 minutes a bare minimum and overnight even better. At this time use the computer to load things, use the net, use USB etc we want to know the worst case latency and to find out if any particular activity hurts our latency. We need to look at base period jitter. Anything under 20000 is excellent - you could even do fast software stepping with the machine 20000 - 50000 is still good for software stepping and fine for us. 50000 - 100000 is really not that great but could still be used with hardware cards doing the fast response stuff. So anything under 100000 is useable to us. If the latency is disappointing or you get a bad hiccup periodically you may still be able to improve it.

Tip

There is a user compiled list of equipment and the latency obtained on the LinuxCNC wiki : <http://wiki.linuxcnc.org/cgi-bin/wiki.pl?Latency-Test> Please consider adding your info to the list. Also on that page are links to info about fixing some latency problems.

Now we are happy with the latency and must pick a servo period. In most cases a servo period of 1000000 ns is fine (that gives a 1 kHz servo calculation rate - 1000 calculations a second) if you are building a closed loop servo system that controls torque (current) rather than velocity (voltage) a faster rate would be better - something like 200000 (5 kHz calculation rate). The problem with lowering the servo rate is that it leaves less time available for the computer to do other things besides LinuxCNC's calculations. Typically the display (GUI) becomes less responsive. You must decide on a balance. Keep in mind that if you tune your closed loop servo system then change the servo period you probably will need to tune them again.

I/O Control Ports/Boards

PNCconf is capable of configuring machines that have up to two Mesa boards and three parallel ports. Parallel ports can only be used for simple low speed (servo rate) I/O.

Mesa

You must choose at least one Mesa board as PNCconf will not configure the parallel ports to count encoders or output step or PWM signals. The mesa cards available in the selection box are based on what PNCconf finds for firmware on the systems. There are options to add custom firmware and/or *blacklist* (ignore) some firmware or boards using a preference file. If no firmware is found PNCconf will show a warning and use internal sample firmware - no testing will be possible. One point to note is that if you choose two PCI Mesa cards there currently is no way to predict which card is 0 and which is 1 - you must test - moving the cards could change their order. If you configure with two cards both cards must be installed for tests to function.

Parallel Port

Up to 3 parallel ports (referred to as parports) can be used as simple I/O. You must set the address of the parport. You can either enter the Linux parallel port numbering system (0,1,or 2) or enter the actual address. The address for an on board parport is often 0x0278 or 0x0378 (written in hexadecimal) but can be found in the BIOS page. The BIOS page is found when you first start your computer you must press a key to enter it (such as F2). On the BIOS page you can find the parallel port address and set the mode such as SPP, EPP, etc on some computers this info is displayed for a few seconds during start up. For PCI parallel port cards the address can be found by pressing the *parport address search* button. This pops up the help output page with a list of all the PCI devices that can be found. In there should be a reference to a parallel port device with a list of addresses. One of those addresses should work. Not all PCI parallel ports work properly. Either type can be selected as *in* (maximum amount of input pins) or *out* (maximum amount of output pins)

GUI Frontend list

This specifies the graphical display screens LinuxCNC will use. Each one has different option.

AXIS

- fully supports lathes.
-

- is the most developed and used frontend
- is designed to be used with mouse and keyboard
- is tkinter based so integrates PYVCP (python based virtual control panels) naturally.
- has a 3D graphical window.
- allows VCP integrated on the side or in center tab

TOUCHY

- Touchy was designed to be used with a touchscreen, some minimal physical switches and a MPG wheel.
- requires cycle-start, abort, and single-step signals and buttons
- It also requires shared axis MPG jogging to be selected.
- is GTK based so integrates GLADE VCP (virtual control panels) naturally.
- allows VCP panels integrated in the center Tab
- has no graphical window
- look can be changed with custom themes

MINI

- standard on OEM Sherline machines
- does not use Estop
- no VCP integration

TkLinuxCNC

- hi contrast bright blue screen
- separate graphics window
- no VCP integration

8.4 External Configuration

This page allows you to select external controls such as for jogging or overrides.

External Controls

☐ **USB Joystick Jogging**

Details

☐ **External Button Jogging**

Details

☒ **External MPG Jogging**

Details

☒ Shared MPG / selectable axis
☐ Mpg per axis

☒ selectable MPG increments

increments

default	0.0000	in	d)	0.0000	in
a)	0.0001	in	ad)	0.0000	in
b)	0.0005	in	bd)	0.0000	in
ab)	0.0010	in	abc)	0.0000	in
c)	0.0050	in	cd)	0.0000	in
ac)	0.0100	in	acd)	0.0000	in
bc)	0.0500	in	bcd)	0.0000	in
abc)	0.1000	in	abcd)	0.0000	in

Mux options

☒ use debounce 0.20 Sec
☒ use gray code
☐ ignore all inputs false

☐ **External Feed Override**

Details

☐ **Max Velocity Override**

Details

☐ **External Spindle Override**

Details

Help

Cancel

Back

Forward

Figure 8.3: GUI External

If you select a Joystick for jogging, You will need it always connected for LinuxCNC to load. To use the analog sticks for useful jogging you probably need to add some custom HAL code. MPG jogging requires a pulse generator connected to a MESA encoder counter. Override controls can either use a pulse generator (MPG) or switches (such as a rotary dial). External buttons might be used with a switch based OEM joystick.

Joystick jogging

Requires a custom *device rule* to be installed in the system. This is a file that LinuxCNC uses to connect to LINUX's device list. PNCconf will help to make this file.

Search for device rule will search the system for rules, you can use this to find the name of devices you have already built with PNCconf.

Add a device rule will allow you to configure a new device by following the prompts. You will need your device available.

test device allows you to load a device, see its pin names and check its functions with halmeter.

joystick jogging uses HALUI and hal_input components.

External buttons

allows jogging the axis with simple buttons at a specified jog rate. Probably best for rapid jogging.

MPG Jogging

Allows you to use a Manual Pulse Generator to jog the machine's axis.

MPG's are often found on commercial grade machines. They output quadrature pulses that can be counted with a MESA encoder counter. PNCconf allows for an MPG per axis or one MPG shared with all axis. It allows for selection of jog speeds using switches or a single speed.

The selectable increments option uses the mux16 component. This component has options such as debounce and gray code to help filter the raw switch input.

Overrides

PNCconf allows overrides of feedrates and/or spindle speed using a pulse generator (MPG) or switches (eg. rotary).

8.5 GUI Configuration

Here you can set defaults for the display screens, add virtual control panels (VCP), and set some LinuxCNC options..

The screenshot shows a 'GUI configuration' window with a blue header. The 'Frontend' section is expanded, showing 'GUI Options' with a 'General GUI Defaults' sub-section. This sub-section contains two columns of settings: 'Position_offset' (Relative), 'Position_feedback' (Actual), 'Max Spindle Override' (200%), 'Min Spindle Override' (50%), and 'Max Feed Override' (200%). Below these are expandable sections for 'AXIS defaults' and 'Touchy'. The 'Virtual Control Panel' section has two checkboxes: 'Include custom PyVCP GUI panel' and 'Include custom GladeVCP GUI panel', each with a corresponding 'Details' link. The 'Defaults and Options' section contains two columns of checkboxes: 'Require homing before MDI / Running' (checked), 'Move spindle up before tool change' (unchecked), 'Popup Toolchange Prompt' (checked), 'Restore joint position after shutdown' (unchecked), 'Leave spindle on during tool change' (unchecked), 'Random position toolchanger' (unchecked), and 'Force individual manual homing' (unchecked). At the bottom are 'Help', 'Cancel', 'Back', and 'Forward' buttons.

Section	Option	Value / State
Frontend - General GUI Defaults	Position_offset	Relative
	Position_feedback	Actual
	Max Spindle Override	200 %
	Min Spindle Override	50 %
	Max Feed Override	200 %
Virtual Control Panel	Include custom PyVCP GUI panel	<input type="checkbox"/>
	Include custom GladeVCP GUI panel	<input type="checkbox"/>
Defaults and Options	Require homing before MDI / Running	<input checked="" type="checkbox"/>
	Move spindle up before tool change	<input type="checkbox"/>
	Popup Toolchange Prompt	<input checked="" type="checkbox"/>
	Restore joint position after shutdown	<input type="checkbox"/>
	Leave spindle on during tool change	<input type="checkbox"/>
	Random position toolchanger	<input type="checkbox"/>
	Force individual manual homing	<input type="checkbox"/>

Figure 8.4: GUI Configuration

Frontend GUI Options

The default options allows general defaults to be chosen for any display screen.

AXIS defaults are options specific to AXIS. If you choose size , position or force maximize options then PNCconf will ask if it's alright to overwrite a preference file (.axisrc). Unless you have manually added commands to this file it is fine to allow it. Position and force max can be used to move AXIS to a second monitor if the system is capable.

Touchy defaults are options specific to Touchy. Most of Touchy's options can be changed while Touchy is running using the preference page. Touchy uses GTK to draw its screen, and GTK supports themes. Themes controls the basic look and feel of a program. You can download themes from the net or edit them yourself. There are a list of the current themes on the computer that you can pick from. To help some of the text to stand out PNCconf allows you to override the Themes's defaults. The position and force max options can be used to move Touchy to a second monitor if the system is capable.

VCP options

Virtual Control Panels allow one to add custom controls and displays to the screen. AXIS and Touchy can integrate these controls inside the screen in designated positions. There are two kinds of VCPs - pyVCP which uses *Tkinter* to draw the screen and GLADE VCP that uses *GTK* to draw the screen.

PyVCP

PyVCPs screen XML file can only be hand built. PyVCPs fit naturally in with AXIS as they both use TKinter.

HAL pins are created for the user to connect to inside their custom HAL file. There is a sample spindle display panel for the user to use as-is or build on. You may select a blank file that you can later add your controls *widgets* to or select a spindle display sample that will display spindle speed and indicate if the spindle is at requested speed.

PNCconf will connect the proper spindle display HAL pins for you. If you are using AXIS then the panel will be integrated on the right side. If not using AXIS then the panel will be separate *stand-alone* from the frontend screen.

You can use the geometry options to size and move the panel, for instance to move it to a second screen if the system is capable. If you press the *Display sample panel* button the size and placement options will be honoured.

GLADE VCP

GLADE VCPs fit naturally inside of TOUCHY screen as they both use GTK to draw them, but by changing GLADE VCP's theme it can be made to blend pretty well in AXIS. (try Redmond)

It uses a graphical editor to build its XML files. HAL pins are created for the user to connect to, inside of their custom HAL file.

GLADE VCP also allows much more sophisticated (and complicated) programming interaction, which PNCconf currently doesn't leverage. (see GLADE VCP in the manual)

PNCconf has sample panels for the user to use as-is or build on. With GLADE VCP PNCconf will allow you to select different options on your sample display.

Under *sample options* select which ones you would like. The zero buttons use HALUI commands which you could edit later in the HALUI section.

Auto Z touch-off also requires the classicladder touch-off program and a probe input selected. It requires a conductive touch-off plate and a grounded conductive tool. For an idea on how it works see:

http://wiki.linuxcnc.org/cgi-bin/wiki.pl?ClassicLadderExamples#Single_button_probe_touchoff

Under *Display Options*, size, position, and force max can be used on a *stand-alone* panel for such things as placing the screen on a second monitor if the system is capable.

You can select a GTK theme which sets the basic look and feel of the panel. You Usually want this to match the frontend screen. These options will be used if you press the *Display sample button*. With GLADE VCP depending on the frontend screen, you can select where the panel will display.

You can force it to be stand-alone or with AXIS it can be in the center or on the right side, with Touchy it can be in the center.

Defaults and Options

- Require homing before MDI / Running
 - If you want to be able to move the machine before homing uncheck this checkbox.
- Popup Tool Prompt
 - Choose between an on screen prompt for tool changes or export standard signal names for a User supplied custom tool changer Hal file
- Leave spindle on during tool change:
 - Used for lathes
- Force individual manual homing
- Move spindle up before tool change
- Restore joint position after shutdown
 - Used for non-trivial kinematics machines
- Random position toolchangers
 - Used for toolchangers that do not return the tool to the same pocket. You will need to add custom HAL code to support toolchangers.

8.6 Mesa Configuration

The Mesa configuration pages allow one to utilize different firmwares. On the basic page you selected a Mesa card here you pick the available firmware and select what and how many components are available.

Mesa0 Configuration-Board: 5i20 firmware: SVST8_4

Configuration Page | I/O Connector 2 | I/O Connector 3 | I/O Connector 4

Click on each page tab to configure signal names for each connector port.

The spin buttons below on this page allow you to select the amounts of different types of components. Press the button to make the tabbed pages accept the changes.

Board name: 5i20

Firmware: SVST8_4

Mesa parport address: 0x378

PWM base frequency: 20000 Hz

PDM base frequency: 6000 Hz

Watchdog timeout: 10000000 ns

Num of encoders: 4

Num of pwm generators: 4

Num of step generators: 3

Num of GPIO: 42

Total number of pins: 72

Accept components Changes

Sanity Checks

- ☐ 7i29 daughter board
- ☐ 7i30 daughter board
- ☐ 7i33 daughter board
- ☐ 7i40 daughter board

Help Cancel Back Forward

Figure 8.5: Mesa Configuration

Parport address is used only with Mesa parport card, the 7i43. An onboard parallel port usually uses 0x278 or 0x378 though you should be able to find the address from the BIOS page. The 7i43 requires the parallel port to use the EPP mode, again set in the BIOS page. If using a PCI parallel port the address can be searched for by using the search button on the basic page.

Note

Many PCI cards do not support the EPP protocol properly.

PDM PWM and 3PWM base frequency sets the balance between ripple and linearity. If using Mesa daughter boards the docs for the board should give recommendations



Important

It's important to follow these to avoid damage and get the best performance.

The 7i33 requires PDM and a PDM base frequency of 6 mHz
The 7i29 requires PWM and a PWM base frequency of 20 Khz
The 7i30 requires PWM and a PWM base frequency of 20 Khz
The 7i40 requires PWM and a PWM base frequency of 50 Khz
The 7i48 requires UDM and a PWM base frequency of 24 Khz

Watchdog time out is used to set how long the MESA board will wait before killing outputs if communication is interrupted from the computer. Please remember Mesa uses *active low* outputs meaning that when the output pin is on, it is low (approx 0 volts) and if it's off the output is high (approx 5 volts) make sure your equipment is safe when in the off (watchdog bitten) state.

You may choose the number of available components by deselecting unused ones. Not all component types are available with all firmware.

Choosing less than the maximum number of components allows one to gain more GPIO pins. If using daughter boards keep in mind you must not deselect pins that the card uses. For instance some firmware supports two 7i33 cards, If you only have one you may deselect enough components to utilize the connector that supported the second 7i33. Components are deselected numerically by the highest number first then down without skipping a number. If by doing this the components are not where you want them then you must use a different firmware. The firmware dictates where, what and the max amounts of the components. Custom firmware is possible, ask nicely when contacting the LinuxCNC developers and Mesa. Using custom firmware in PNCconf requires special procedures and is not always possible - Though I try to make PNCconf as flexible as possible.

After choosing all these options press the *Accept Component Changes* button and PNCconf will update the I/O setup pages. Only I/O tabs will be shown for available connectors, depending on the Mesa board.

8.7 Mesa I/O Setup

The tabs are used to configure the input and output pins of the Mesa boards. PNCconf allows one to create custom signal names for use in custom HAL files.

Mesa0 Configuration-Board: 5i20 firmware: SVST8_4

Configuration Page
I/O Connector 2
I/O Connector 3
I/O Connector 4

Num	function	Pin Type	Inv
	X Encoder	Quad Encoder-B	<input type="checkbox"/>
1:	X Encoder	Quad Encoder-A	<input type="checkbox"/>
	Spindle Encoder	Quad Encoder-B	<input type="checkbox"/>
0:	Spindle Encoder	Quad Encoder-A	<input type="checkbox"/>
	X Encoder	Quad Encoder-I	<input type="checkbox"/>
	Spindle Encoder	Quad Encoder-I	<input type="checkbox"/>
1:	X Axis PWM	Pulse Width Gen-P	<input type="checkbox"/>
0:	Spindle PWM	Pulse Width Gen-P	<input type="checkbox"/>
	X Axis PWM	Pulse Width Gen-D	<input type="checkbox"/>
	Spindle PWM	Pulse Width Gen-D	<input type="checkbox"/>
	X Axis PWM	Pulse Width Gen-E	<input type="checkbox"/>
	Spindle PWM	Pulse Width Gen-E	<input type="checkbox"/>

Num	function	Pin Type	Inv
	Multi Hand Wheel	Quad Encoder-B	<input type="checkbox"/>
3:	Multi Hand Wheel	Quad Encoder-A	<input type="checkbox"/>
	Unused Encoder	Quad Encoder-B	<input type="checkbox"/>
2:	Unused Encoder	Quad Encoder-A	<input type="checkbox"/>
	Multi Hand Wheel	Quad Encoder-I	<input type="checkbox"/>
	Unused Encoder	Quad Encoder-I	<input type="checkbox"/>
3:	Unused PWM Gen	Pulse Width Gen-P	<input type="checkbox"/>
2:	Unused PWM Gen	Pulse Width Gen-P	<input type="checkbox"/>
	Unused PWM Gen	Pulse Width Gen-D	<input type="checkbox"/>
	Unused PWM Gen	Pulse Width Gen-D	<input type="checkbox"/>
	Unused PWM Gen	Pulse Width Gen-E	<input type="checkbox"/>
	Unused PWM Gen	Pulse Width Gen-E	<input type="checkbox"/>

Launch test panel

Help
Cancel
Back
Forward

Figure 8.6: Mesa I/O C2

On this tab with this firmware the components are setup for a 7i33 daughter board, usually used with closed loop servos. Note the component numbers of the encoder counters and PWM drivers are not in numerical order. This follows the daughter board requirements.

Mesa0 Configuration-Board: 5i20 firmware: SVST8_4

Configuration Page		I/O Connector 2	I/O Connector 3	I/O Connector 4
Num	function	Pin Type	Inv	
024:	X Minimum Limit + Ho	GPIO Input	<input type="checkbox"/>	
025:	X Maximum Limit	GPIO Input	<input type="checkbox"/>	
026:	Unused Input	GPIO Input	<input type="checkbox"/>	
027:	Unused Input	GPIO Input	<input type="checkbox"/>	
028:	Limits	GPIO Input	<input type="checkbox"/>	
029:	Home	GPIO Input	<input type="checkbox"/>	
030:	Limits/Home Shared	GPIO Input	<input type="checkbox"/>	
031:	Digital	GPIO Input	<input type="checkbox"/>	
032:	Axis Selection	GPIO Input	<input type="checkbox"/>	
033:	Overrides	GPIO Input	<input type="checkbox"/>	
034:	Spindle	GPIO Input	<input type="checkbox"/>	
035:	Operation	GPIO Input	<input type="checkbox"/>	
	External Control	GPIO Input	<input type="checkbox"/>	
	Axis rapid			
	X BLDC Control			
	Y BLDC Control			
	Z BLDC Control			
	A BLDC Control			
	S BLDC Control			
	Custom Signals			

Num	function	Pin Type	Inv
036:	Jog incr A	GPIO Input	<input type="checkbox"/>
037:	Jog incr B	GPIO Input	<input type="checkbox"/>
038:	Jog incr C	GPIO Input	<input type="checkbox"/>
039:	Joint select A	GPIO Input	<input type="checkbox"/>
040:	Joint select B	GPIO Input	<input type="checkbox"/>
041:	Spindle ON	GPIO Output	<input type="checkbox"/>
042:	Spindle CW	GPIO Output	<input type="checkbox"/>
043:	Spindle CCW	GPIO Output	<input type="checkbox"/>
044:	Unused Output	GPIO Output	<input type="checkbox"/>
045:	Coolant Flood	GPIO Output	<input type="checkbox"/>
046:	Unused Output	GPIO Output	<input type="checkbox"/>
047:	Unused Output	GPIO Output	<input type="checkbox"/>

Help
Cancel
Back
Forward

Figure 8.7: Mesa I/O C3

On this tab all the pins are GPIO. Note the 3 digit numbers - they will match the HAL pin number. GPIO pins can be selected as input or output and can be inverted.

Mesa0 Configuration-Board: 5i20 firmware: SVST8_4

Configuration Page				I/O Connector 2				I/O Connector 3				I/O Connector 4			
Num	function	Pin Type	Inv	Num	function	Pin Type	Inv	Num	function	Pin Type	Inv	Num	function	Pin Type	Inv
0:	Y Axis StepGen	Step Gen-A	<input type="checkbox"/>	2:	A Axis StepGen	Step Gen-A	<input type="checkbox"/>	062:	Unused Input	GPIO Input	<input type="checkbox"/>	063:	Unused Input	GPIO Input	<input type="checkbox"/>
	Y Axis StepGen	Dir Gen-B	<input type="checkbox"/>		A Axis StepGen	Dir Gen-B	<input type="checkbox"/>	064:	Limits	GPIO Output	<input type="checkbox"/>	065:	Home	GPIO Output	<input type="checkbox"/>
050:	Unused Input	GPIO Input	<input type="checkbox"/>	066:	Limts/Home Shared	GPIO Output	<input type="checkbox"/>	066:	Digital	GPIO Output	<input type="checkbox"/>	067:	Axis Selection	GPIO Output	<input type="checkbox"/>
051:	Unused Input	GPIO Input	<input type="checkbox"/>	067:	Overrides	GPIO Output	<input type="checkbox"/>	068:	Spindle	Spindle		069:	Operation	Manual Spindle CW	
052:	Unused Input	GPIO Input	<input type="checkbox"/>	070:	External Control	Manual Spindle CCW		071:	Axis rapid	Manual Spindle Stop			X BLDC Control	Spindle Up-To-Speed	
053:	Unused Input	GPIO Input	<input type="checkbox"/>						Y BLDC Control				Z BLDC Control		
1:	Z Axis StepGen	Step Gen-A	<input type="checkbox"/>						A BLDC Control				S BLDC Control		
	Z Axis StepGen	Dir Gen-B	<input type="checkbox"/>						Custom Signals						
056:	Unused Input	GPIO Input	<input type="checkbox"/>												
057:	Unused Input	GPIO Input	<input type="checkbox"/>												
058:	Unused Input	GPIO Input	<input type="checkbox"/>												
059:	Unused Input	GPIO Input	<input type="checkbox"/>												

Figure 8.8: Mesa I/O C4

On this tab there are a mix of step generators and GPIO. Step generators output and direction pins can be inverted. Note that inverting a Step Gen-A pin (the step output pin) changes the step timing. It should match what your controller expects.

8.8 Parport configuration

First Parallel Port set for OUTPUT

Outputs (PC to Machine):		Invert	Inputs (Machine to PC):		Invert
Pin 1:	Digital out 0	<input type="checkbox"/>	Pin 2:	Unused Input	<input type="checkbox"/>
Pin 2:	Machine Is Enabled	<input type="checkbox"/>	Pin 3:	Unused Input	<input type="checkbox"/>
Pin 3:	X Amplifier Enable	<input type="checkbox"/>	Pin 4:	Unused Input	<input type="checkbox"/>
Pin 4:	Z Amplifier Enable	<input type="checkbox"/>	Pin 5:	Unused Input	<input type="checkbox"/>
Pin 5:	Unused Output	<input type="checkbox"/>	Pin 6:	Unused Input	<input type="checkbox"/>
Pin 6:	Unused Output	<input type="checkbox"/>	Pin 7:	Unused Input	<input type="checkbox"/>
Pin 7:	Unused Output	<input type="checkbox"/>	Pin 8:	Unused Input	<input type="checkbox"/>
Pin 8:	Unused Output	<input type="checkbox"/>	Pin 9:	Unused Input	<input type="checkbox"/>
Pin 9:	Unused Output	<input type="checkbox"/>	Pin 10:	Digital in 0	<input type="checkbox"/>
Pin 14:	Unused Output	<input type="checkbox"/>	Pin 11:	Unused Input	<input type="checkbox"/>
Pin 16:	Unused Output	<input type="checkbox"/>	Pin 12:	Unused Input	<input type="checkbox"/>
Pin 17:	Unused Output	<input type="checkbox"/>	Pin 13:	Unused Input	<input type="checkbox"/>
			Pin 15:	Unused Input	<input type="checkbox"/>

Launch Test Panel

Help

Cancel

Back

Forward

The parallel port can be used for simple I/O similar to Mesa's GPIO pins.

8.9 Axis Configuration

X Axis Motor/Encoder Configuration

Servo Info

P: 1.0000
I: 0.0000
D: 0.0000
FF0: 0.0000
FF1: 0.0000
FF2: 0.0000
Bias: 0.0000
Deadband: 0.0000

Stepper Info

Step On-Time: 1000
Step Space: 1000
Direction Hold: 1000
Direction Setup: 1000
Driver Type: Custom

Dac Output Scale: 10.00
Dac Max Output: 10.00
Dac Output Offset: 0.0000
Quad Pulses / Rev: 4000

Use Brushless Motor Control

☐ Use Brushless Motor Control

Details

Rapid Speed Following Error: 0.0050 inch
Feed Speed Following Error: 0.0005 inch
encoder Scale: 4000.000
Stepper Scale: 0.000
Maximum Velocity: 250 inch / min
Maximum Acceleration: 2.0 inch / sec²

☒ Invert Motor Direction
☐ Invert Encoder Direction

Test / Tune Axis

Buttons: Help, Cancel, Back, Forward

Figure 8.9: Axis Drive Configuration

This page allows configuring and testing of the motor and/or encoder combination . If using a servo motor an open loop test is available, if using a stepper a tuning test is available.

Open Loop Test

An open loop test is important as it confirms the direction of the motor and encoder. The motor should move the axis in the positive direction when the positive button is pushed and also the encoder should count in the positive direction. The axis movement should follow the Machinery's Handbook ¹ standards or AXIS graphical display will not make much sense. Hopefully the help page and diagrams can help figure this out. Note that axis directions are based on TOOL movement not table movement. There is no acceleration ramping with the open loop test so start with lower DAC numbers. By moving the axis a known distance one can confirm the encoder scaling. The encoder should count even without the amp enabled depending on how power is supplied to the encoder.

¹"axis nomenclature" in the chapter "Numerical Control" in the "Machinery's Handbook" published by Industrial Press.



Warning

If the motor and encoder do not agree on counting direction then the servo will run away when using PID control.

Since at the moment PID settings can not be tested in PNCconf the settings are really for when you re-edit a config - enter your tested PID settings.

DAC scaling, max output and offset are used to tailor the DAC output.

Compute DAC

These two values are the scale and offset factors for the axis output to the motor amplifiers. The second value (offset) is subtracted from the computed output (in volts), and divided by the first value (scale factor), before being written to the D/A converters. The units on the scale value are in true volts per DAC output volts. The units on the offset value are in volts. These can be used to linearize a DAC.

Specifically, when writing outputs, the LinuxCNC first converts the desired output in quasi-SI units to raw actuator values, e.g., volts for an amplifier DAC. This scaling looks like: The value for scale can be obtained analytically by doing a unit analysis, i.e., units are [output SI units]/[actuator units]. For example, on a machine with a velocity mode amplifier such that 1 volt results in 250 mm/sec velocity, Note that the units of the offset are in machine units, e.g., mm/sec, and they are pre-subtracted from the sensor readings. The value for this offset is obtained by finding the value of your output which yields 0.0 for the actuator output. If the DAC is linearized, this offset is normally 0.0.

The scale and offset can be used to linearize the DAC as well, resulting in values that reflect the combined effects of amplifier gain, DAC non-linearity, DAC units, etc. To do this, follow this procedure:

- Build a calibration table for the output, driving the DAC with a desired voltage and measuring the result:

Table 8.1: Output Voltage Measurements

Raw	Measured
-10	-9.93
-9	-8.83
0	-0.96
1	-0.03
9	9.87
10	10.07

- Do a least-squares linear fit to get coefficients a, b such that $meas = a * raw + b$
- Note that we want raw output such that our measured result is identical to the commanded output. This means
 - $cmd = a * raw + b$
 - $raw = (cmd - b) / a$
- As a result, the a and b coefficients from the linear fit can be used as the scale and offset for the controller directly.

MAX OUTPUT: The maximum value for the output of the PID compensation that is written to the motor amplifier, in volts. The computed output value is clamped to this limit. The limit is applied before scaling to raw output units. The value is applied symmetrically to both the plus and the minus side.

Tuning Test The tuning test unfortunately only works with stepper based systems. Again confirm the directions on the axis is correct. Then test the system by running the axis back and forth, If the acceleration or max speed is too high you will lose steps. While jogging, Keep in mind it can take a while for an axis with low acceleration to stop. Limit switches are not functional during this test. You can set a pause time so each end of the test movement. This would allow you to set up and read a dial indicator to see if you are losing steps.

Stepper Timing Stepper timing needs to be tailored to the step controller's requirements. Pncconf supplies some default controller timing or allows custom timing settings . See http://wiki.linuxcnc.org/cgi-bin/wiki.pl?Stepper_Drive_Timing for some more known timing numbers (feel free to add ones you have figured out). If in doubt use large numbers such as 5000 this will only limit max speed.

Brushless Motor Control These options are used to allow low level control of brushless motors using special firmware and daughter boards. It also allows conversion of HALL sensors from one manufacturer to another. It is only partially supported and will require one to finish the HAL connections. Contact the mail-list or forum for more help.

Step Motor Scale

☒ Pulley teeth (motor:Leadscrew):
☐ Worm turn ratio (Input:Output)
☒ Microstep Multiplication Factor:
☐ Leadscrew Metric Pitch
☒ Leadscrew TPI
Motor steps per revolution:

1

:

2

1

:

1

5

5.0000

5.0000

200

mm / rev

TPI

Encoder Scale

☐ Pulley teeth (encoder:Leadscrew):
☐ Worm turn ratio (Input:Output)
☐ Leadscrew Metric Pitch
☐ Leadscrew TPI
Encoder lines per revolution:

1

:

1

1

:

1

5.0000

5.0000

1000

mm / rev

TPI

X 4 = Pulses/Rev

Calculated Scale

motor steps per unit:
encoder pulses per unit:

10000.0000

4000.0000

Motion Data

Calculated Axis SCALE:
Resolution:
Time to accelerate to max speed:
Distance to acheave max speed:
Pulse rate at max speed:
Motor RPM at max speed:

10000.0 Steps / inch

0.0001000 inch / Step

0.8335 sec

0.6947 inch

16.7 Khz

1000 RPM

Cancel

Apply

Figure 8.10: Axis Scale Calculation

The scale settings can be directly entered or one can use the *calculate scale* button to assist. Use the check boxes to select appropriate calculations. Note that *pulley teeth* requires the number of teeth not the gear ratio. Worm turn ratio is just the opposite it requires the gear ratio. If your happy with the scale press apply otherwise push cancel and enter the scale directly.

X Axis Configuration

Positive Travel Distance (Machine zero Origin to end of + travel):	<input type="text" value="8.0"/>
Negative Travel Distance (Machine zero Origin to end of - travel):	<input type="text" value="0.0"/>
Home Position location (offset from machine zero Origin):	<input type="text" value="0.0"/>
Home Switch location (Offset from machine zero Origin):	<input type="text" value="0.0"/>
Home Search Velocity:	<input type="text" value="3"/> inch / min
Home Search Direction:	<input type="text" value="Towards Negative limit"/>
Home latch Velocity:	<input type="text" value="1"/> inch / min
Home Latch Direction:	<input type="text" value="Same"/>
Home Final Velocity:	<input type="text" value="0"/> inch / min
Use Encoder Index For Home:	<input type="text" value="NO"/>

<input type="checkbox"/> Use Compensation File:	<input type="text" value="Type 1"/>	filename:	<input type="text" value="xcompensation"/>
<input type="checkbox"/> Use Backlash Compensation:	<input type="text" value="0.0000"/>		

Figure 8.11: Axis Configuration

Also refer to the diagram tab for two examples of home and limit switches. These are two examples of many different ways to set homing and limits.



Important

It is very important to start with the axis moving in the right direction or else getting homing right is very difficult!

Remember positive and negative directions refer to the TOOL not the table as per the Machinists handbook.

ON A TYPICAL KNEE OR BED MILL

- when the TABLE moves out that is the positive Y direction
- when the TABLE moves left that is the positive X direction
- when the TABLE moves down that is the positive Z direction
- when the HEAD moves up that is the positive Z direction

ON A TYPICAL LATHE

- when the TOOL moves right, away from the chuck
- that is the positive Z direction
- when the TOOL moves toward the operator
- that is the positive X direction. Some lathes have X
- opposite (eg tool on back side), that will work fine but
- AXIS graphical display can not be made to reflect this.

When using homing and / or limit switches LinuxCNC expects the HAL signals to be true when the switch is being pressed / tripped. If the signal is wrong for a limit switch then LinuxCNC will think the machine is on end of limit all the time. If the home switch search logic is wrong LinuxCNC will seem to home in the wrong direction. What it actually is doing is trying to BACK off the home switch.

Decide on limit switch location.

Limit switches are the back up for software limits in case something electrical goes wrong eg. servo runaway. Limit switches should be placed so that the machine does not hit the physical end of the axis movement. Remember the axis will coast past the contact point if moving fast. Limit switches should be *active low* on the machine. eg. power runs through the switches all the time - a loss of power (open switch) trips. While one could wire them the other way, this is fail safe. This may need to be inverted so that the HAL signal in LinuxCNC in *active high* - a TRUE means the switch was tripped. When starting LinuxCNC if you get an on-limit warning, and axis is NOT tripping the switch, inverting the signal is probably the solution. (use HALMETER to check the corresponding HAL signal eg. axis.0.pos-lim-sw-in X axis positive limit switch)

Decide on the home switch location.

If you are using limit switches You may as well use one as a home switch. A separate home switch is useful if you have a long axis that in use is usually a long way from the limit switches or moving the axis to the ends presents problems of interference with material. eg a long shaft in a lathe makes it hard to home to limits with out the tool hitting the shaft, so a separate home switch closer to the middle may be better. If you have an encoder with index then the home switch acts as a coarse home and the index will be the actual home location.

Decide on the MACHINE ORIGIN position.

MACHINE ORIGIN is what LinuxCNC uses to reference all user coordinate systems from. I can think of little reason it would need to be in any particular spot. There are only a few G codes that can access the MACHINE COORDINATE system.(G53, G30 and G28) If using tool-change-at-G30 option having the Origin at the tool change position may be convenient. By convention, it may be easiest to have the ORIGIN at the home switch.

Decide on the (final) HOME POSITION.

this just places the carriage at a consistent and convenient position after LinuxCNC figures out where the ORIGIN is.

Measure / calculate the positive / negative axis travel distances.

Move the axis to the origin. Mark a reference on the movable slide and the non-moveable support (so they are in line) move the machine to the end of limits. Measure between the marks that is one of the travel distances. Move the table to the other end of travel. Measure the marks again. That is the other travel distance. If the ORIGIN is at one of the limits then that travel distance will be zero.

(machine) ORIGIN

The Origin is the MACHINE zero point. (not the zero point you set your cutter / material at). LinuxCNC uses this point to reference everything else from. It should be inside the software limits. LinuxCNC uses the home switch location to calculate the origin position (when using home switches or must be manually set if not using home switches).

Travel distance

This is the maximum distance the axis can travel in each direction. This may or may not be able to be measured directly from origin to limit switch. The positive and negative travel distances should add up to the total travel distance.

POSITIVE TRAVEL DISTANCE

This is the distance the Axis travels from the Origin to the positive travel distance or the total travel minus the negative travel distance. You would set this to zero if the origin is positioned at the positive limit. The will always be zero or a positive number.

NEGATIVE TRAVEL DISTANCE

This is the distance the Axis travels from the Origin to the negative travel distance. or the total travel minus the positive travel distance. You would set this to zero if the origin is positioned at the negative limit. This will always be zero or a negative number. If you forget to make this negative PNCconf will do it internally.

(Final) HOME POSITION

This is the position the home sequence will finish at. It is referenced from the Origin so can be negative or positive depending on what side of the Origin it is located. When at the (final) home position if you must move in the Positive direction to get to the Origin, then the number will be negative.

HOME SWITCH LOCATION

This is the distance from the home switch to the Origin. It could be negative or positive depending on what side of the Origin it is located. When at the home switch location if you must move in the Positive direction to get to the Origin, then the number will be negative. If you set this to zero then the Origin will be at the location of the limit switch (plus distance to find index if used)

Home Search Velocity

Course home search velocity in units per minute.

Home Search Direction

Sets the home switch search direction either negative (ie. towards negative limit switch) or positive (ie. towards positive limit switch)

Home Latch Velocity

Fine Home search velocity in units per minute

Home Final Velocity

Velocity used from latch position to (final) home position in units per minute. Set to 0 for max rapid speed

Home latch Direction

Allows setting of the latch direction to the same or opposite of the search direction.

Use Encoder Index For Home

LinuxCNC will search for an encoder index pulse while in the latch stage of homing.

Use Compensation File

Allows specifying a Comp filename and type. Allows sophisticated compensation. See Manual.

Use Backlash Compensation

Allows setting of simple backlash compensation. Can not be used with Compensation File. See Manual.



Figure 8.12: AXIS Help Diagram

The diagrams should help to demonstrate an example of limit switches and standard axis movement directions. In this example the Z axis was two limit switches, the positive switch is shared as a home switch. The MACHINE ORIGIN (zero point) is located at the negative limit. The left edge of the carriage is the negative trip pin and the right the positive trip pin. We wish the FINAL HOME POSITION to be 4 inches away from the ORIGIN on the positive side. If the carriage was moved to the positive limit we would measure 10 inches between the negative limit and the negative trip pin.

8.10 Spindle Configuration

If you select spindle signals then this page is available to configure spindle control.

Tip

Many of the option on this page will not show unless the proper option was selected on previous pages!

Spindle Motor/Encoder Configuration

Servo Info

P	1.0000
I	0.0000
D	0.0000
FF0	0.0000
FF1	0.0000
FF2	0.0000
Bias	0.0000
Deadband	0.0000

Stepper Info

Step On-Time	1000
Step Space	1000
Direction Hold	1000
Direction Setup	1000
Driver Type	Custom

Dac Output Scale: 10.00

Dac Max Output: 10.00

Dac Output Offset: 0.0000

Quad Pulses / Rev: 4000

Open Loop Servo Test

Use Brushless Motor Control

Details

Use Spindle-At-Speed

Scale: 95 %

Rapid Speed Following Error: 0.0000 rev

Feed Speed Following Error: 0.0000 rev

☐ Invert Motor Direction

☐ Invert Encoder Direction

Test / Tune Axis

encoder Scale: 4000.000

Stepper Scale: 0.000

Maximum Velocity: 100 rev / min

Maximum Acceleration: 2.0 rev / sec²

Calculate Scale

Help

Cancel

Back

Forward

Figure 8.13: Spindle Configuration

This page is similar to the axis motor configuration page.

There are some differences:

- Unless one has chosen a stepper driven spindle there is no acceleration or velocity limiting.
- There is no support for gear changes or ranges.
- If you picked a VCP spindle display option then spindle-at-speed scale and filter settings may be shown.
- Spindle-at-speed allows LinuxCNC to wait till the spindle is at the requested speed before moving the axis. This is particularly handy on lathes with constant surface feed and large speed diameter changes. It requires either encoder feedback or a digital spindle-at-speed signal typically connected to a VFD drive.
- If using encoder feedback, you may select a spindle-at-speed scale setting that specifies how close the actual speed must be to the requested speed to be considered at-speed.

- If using encoder feedback, the VCP speed display can be erratic - the filter setting can be used to smooth out the display. The encoder scale must be set for the encoder count / gearing used.
- If you are using a single input for a spindle encoder you must add the line: `setp hm2_7i43.0.encoder.00.counter-mode 1` (changing the board name and encoder number to your requirements) into a custom HAL file. See the Hostmot2 section on encoders for more info about counter mode.

8.11 Advanced Options

This allows setting of HALUI commands and loading of classicladder and sample ladder programs. If you selected GLADE VCP options such as for zeroing axis, there will be commands showing. See the manual about info on HALUI for using custom halcmds. There are several ladder program options. The Estop program allows an external ESTOP switch or the GUI frontend to throw an Estop. It also has a timed lube pump signal. The Z auto touch-off is with a touch-off plate, the GLADE VCP touch-off button and special HALUI commands to set the current user origin to zero and rapid clear. The serial modbus program is basically a blank template program that sets up classicladder for serial modbus. See the classicladder section in the manual.

Advanced Options

☒ Include Halui user interface component / commands

Cmd 1	G10 L20 P0 XO	Cmd 6		Cmd 11	
Cmd 2		Cmd 7		Cmd 12	
Cmd 3		Cmd 8		Cmd 13	
Cmd 4		Cmd 9		Cmd 14	
Cmd 5		Cmd 10		Cmd 15	

☒ Include Classicladder PLC

☒ Setup number of external pins

Number of digital (bit) in pins:	15
Number of digital (bit) out pins:	15
Number of analog (s32) in pins:	10
Number of analog (s32) out pins:	10
Number of analog (float) in pins:	10
Number of analog (float) out pins:	10

☐ Include modbus master support

☐ Blank ladder program
 ☒ Estop ladder program
 ☐ Z Auto Touch off program
 ☐ Serial modbus program
 ☐ Existing custom program
 ☒ Include connections to HAL

Figure 8.14: Advanced Options

8.12 HAL Components

On this page you can add additional HAL components you might need for custom HAL files. In this way one should not have to hand edit the main HAL file, while still allowing user needed components.

HAL Component Page

Add HAL components with this page.

Component number of components

Absolute

PID

scale

mux16

▼ **Custom Components Commands**

Load Command	Thread Command
loadrt example_comp	addf example_comp_calcs

Thread Speed

Servo Thread

Base Thread

Help Cancel Forward

Figure 8.15: HAL Components

The first selection is components that pncconf uses internally. You may configure pncconf to load extra instances of the components for your custom HAL file.

Select the number of instances your custom file will need, pncconf will add what it needs after them.

Meaning if you need 2 and pncconf needs 1 pncconf will load 3 instances and use the last one.

Custom Component Commands

This selection will allow you to load HAL components that pncconf does not use. Add the loadrt or loadusr command, under the heading *loading command* Add the addf command under the heading *Thread command*. The components will be added to the thread between reading of inputs and writing of outputs, in the order you write them in the *thread command*.

8.13 Advanced Usage Of PNCconf

PNCconf does its best to allow flexible customization by the user. PNCconf has support for custom signal names, custom loading of components, custom HAL files and custom firmware.

There are also signal names that PNCconf always provides regardless of options selected, for user's custom HAL files. With some thought most customizations should work regardless if you later select different options in PNCconf.

Eventually if the customizations are beyond the scope of PNCconf's framework you can use PNCconf to build a base config or use one of LinuxCNC's sample configurations and just hand edit it to what ever you want.

Custom Signal Names

If you wish to connect a component to something in a custom HAL file write a unique signal name in the combo entry box. Certain components will add endings to your custom signal name:

Encoders will add < customname > +:

- position
- count
- velocity
- index-enable
- reset

Steppers add:

- enable
- counts
- position-cmd
- position-fb
- velocity-fb

PWM add:

- enable
- value

GPIO pins will just have the entered signal name connected to it

In this way one can connect to these signals in the custom HAL files and still have the option to move them around later.

Custom Signal Names

The Hal Components page can be used to load components needed by a user for customization.

Loading Custom Firmware

PNCconf searches for firmware on the system and then looks for the XML file that it can convert to what it understands. These XML files are only supplied for officially released firmware from the LinuxCNC team. To utilize custom firmware one must convert it to an array that PNCconf understands and add its filepath to PNCconf's preference file. By default this path searches the desktop for a folder named custom_firmware and a file named firmware.py.

The hidden preference file is in the user's home file, is named `.pncconf-preferences` and require one to select *show hidden files* to see and edit it. The contents of this file can be seen when you first load PNCconf - press the help button and look at the output page.

Ask on the LinuxCNC mail-list or forum for info about converting custom firmware. Not all firmware can be utilized with PNCconf.

Custom HAL Files

There are four custom files that you can use to add HAL commands to:

- `custom.hal` is for HAL commands that don't have to be run after the GUI frontend loads. It is run after the configuration-named HAL file.
- `custom_postgui.hal` is for commands that must be run after AXIS loads or a standalone PYVCP display loads.
- `custom_gvcp.hal` is for commands that must be run after glade VCP is loaded.
- `shutdown.hal` is for commands to run when LinuxCNC shuts down in a controlled manner.

Chapter 9

Linux FAQ

These are some basic Linux commands and techniques for new to Linux users. More complete information can be found on the web or by using the man pages.

9.1 Automatic Login

When you install LinuxCNC with the Ubuntu LiveCD the default is to have to log in each time you turn the computer on. To enable automatic login go to *System > Administration > Login Window*. If it is a fresh install the Login Window might take a second or three to pop up. You will have to have your password that you used for the install to gain access to the Login Window Preferences window. In the Security tab check off Enable Automatic Login and pick a user name from the list (that would be you).

9.2 Automatic Startup

To have LinuxCNC start automatically with your config after turning on the computer go to *System > Preferences > Sessions > Startup Applications*, click Add. Browse to your config and select the .ini file. When the file picker dialog closes, add emc and a space in front of the path to your .ini file.

Example:

```
emc /home/mill/emc2/config/mill/mill.ini
```

9.3 Man Pages

Man pages are automatically generated manual pages in most cases. Man pages are usually available for most programs and commands in Linux.

To view a man page open up a terminal window by going to *Applications > Accessories > Terminal*. For example if you wanted to find out something about the find command in the terminal window type:

```
man find
```

Use the Page Up and Page Down keys to view the man page and the Q key to quit viewing.

9.4 List Modules

Sometimes when troubleshooting you need to get a list of modules that are loaded. In a terminal window type:

```
lsmod
```

If you want to send the output from lsmod to a text file in a terminal window type:

```
lsmod > mymod.txt
```

The resulting text file will be located in the home directory if you did not change directories when you opened up the terminal window and it will be named mymod.txt or what ever you named it.

9.5 Editing a Root File

When you open the file browser and you see the Owner of the file is root you must do extra steps to edit that file. Editing some root files can have bad results. Be careful when editing root files. Generally, you can open and view most root files, but they will open in *read only* mode.

9.5.1 The Command Line Way

Open up *Applications > Accessories > Terminal*.

In the terminal window type

```
sudo gedit
```

Open the file with *File > Open > Edit*

9.5.2 The GUI Way

1. Right click on the desktop and select Create Launcher
2. Type a name in like sudo edit
3. Type *gksudo "gnome-open %u"* as the command and save the launcher to your desktop
4. Drag a file onto your launcher to open and edit

9.5.3 Root Access

In Ubuntu you can become root by typing in "sudo -i" in a terminal window then typing in your password. Be careful, because you can really foul things up as root if you don't know what you're doing.

9.6 Terminal Commands

9.6.1 Working Directory

To find out the path to the present working directory in the terminal window type:

```
pwd
```

9.6.2 Changing Directories

To move up one level in the terminal window type:

```
cd ..
```

To move up two levels in the terminal window type:

```
cd ../../
```

To move down to the emc2/configs subdirectory in the terminal window type:

```
cd emc2/configs
```

9.6.3 Listing files in a directory

To view a list of all the files and subdirectories in the terminal window type:

```
dir
```

or

```
ls
```

9.6.4 Finding a File

The find command can be a bit confusing to a new Linux user. The basic syntax is:

```
find starting-directory parameters actions
```

For example to find all the .ini files in your emc2 directory you first need to use the pwd command to find out the directory. Open a new terminal window and type:

```
pwd
```

And pwd might return the following result:

```
/home/joe
```

With this information put the command together like this:

```
find /home/joe/linuxcnc -name \*.ini -print
```

The -name is the name of the file your looking for and the -print tells it to print out the result to the terminal window. The *.ini tells find to return all files that have the .ini extension. The backslash is needed to escape the shell meta-characters. See the find man page for more information on find.

9.6.5 Searching for Text

```
grep -irl 'text to search for' *
```

This will find all the files that contain the *text to search for* in the current directory and all the subdirectories below it, while ignoring the case. The -i is for ignore case and the -r is for recursive (include all subdirectories in the search). The -l option will return a list of the file names, if you leave the -l off you will also get the text where each occurrence of the "text to search for" is found. The * is a wild card for search all files. See the grep man page for more information.

9.6.6 Bootup Messages

To view the bootup messages use "dmesg" from the command window. To save the bootup messages to a file use the redirection operator, like this:

```
dmesg > bootmsg.txt
```

The contents of this file can be copied and pasted on line to share with people trying to help you diagnose your problem.

To clear the message buffer type this:

```
sudo dmesg -c
```

This can be helpful to do just before launching LinuxCNC, so that there will only be a record of information related to the current launch of LinuxCNC.

To find the built in parallel port address use grep to filter the information out of dmesg.

After boot up open a terminal and type:

```
dmesg|grep parport
```

9.7 Convenience Items

9.7.1 Terminal Launcher

If you want to add a terminal launcher to the panel bar on top of the screen you typically can right click on the panel at the top of the screen and select "Add to Panel". Select Custom Application Launcher and Add. Give it a name and put gnome-terminal in the command box.

9.8 Hardware Problems

9.8.1 Hardware Info

To find out what hardware is connected to your motherboard in a terminal window type:

```
lspci -v
```

9.8.2 Monitor Resolution

During installation Ubuntu attempts to detect the monitor settings. If this fails you are left with a generic monitor with a maximum resolution of 800x600.

Instructions for fixing this are located here:

<https://help.ubuntu.com/community/FixVideoResolutionHowto>

9.9 Paths

Relative Paths Relative paths are based on the startup directory which is the directory containing the ini file. Using relative paths can facilitate relocation of configurations but requires a good understanding of linux path specifiers.

./f0	is the same as f0, e.g., a file named f0 in the startup directory
../f1	refers to a file f1 in the parent directory
../../f2	refers to a file f2 in the parent of the parent directory
../.../f3	etc.

Chapter 10

Legal Section

10.1 Copyright Terms

Copyright (c) 2000-2013 LinuxCNC.org

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and one Back-Cover Text: "This LinuxCNC Handbook is the product of several authors writing for linuxCNC.org. As you find it to be of value in your work, we invite you to contribute to its revision and growth." A copy of the license is included in the section entitled "GNU Free Documentation License". If you do not find the license you may order a copy from Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307

10.2 GNU Free Documentation License

GNU Free Documentation License Version 1.1, March 2000

Copyright © 2000 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

0. PREAMBLE

The purpose of this License is to make a manual, textbook, or other written document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or noncommercially. Secondly, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you".

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that

could fall directly within that overall subject. (For example, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, whose contents can be viewed and edited directly and straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup has been designed to thwart or discourage subsequent modification by readers is not Transparent. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML designed for human modification. Opaque formats include PostScript, PDF, proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

3. COPYING IN QUANTITY

If you publish printed copies of the Document numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a publicly-accessible computer-network location containing a complete Transparent copy of the Document, free of added material, which the general network-using public has access to download anonymously at no charge using public-standard network protocols. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

4. MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission. B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has less than five). C. State on the Title page the name of the publisher of the Modified Version, as the publisher. D. Preserve all the copyright notices of the Document. E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices. F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below. G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice. H. Include an unaltered copy of this License. I. Preserve the section entitled "History", and its title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence. J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission. K. In any section entitled "Acknowledgements" or "Dedications", preserve the section's title, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein. L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles. M. Delete any section entitled "Endorsements". Such a section may not be included in the Modified Version. N. Do not retitle any existing section as "Endorsements" or to conflict in title with any Invariant Section.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties—for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections entitled "History" in the various original documents, forming one section entitled "History"; likewise combine any sections entitled "Acknowledgements", and any sections entitled "Dedications". You must delete all sections entitled "Endorsements."

6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, does not as a whole count as a Modified Version of the Document, provided no compilation copyright is claimed for the compilation. Such a compilation is called an "aggregate", and this License does not apply to the other self-contained works thus compiled with the Document, on account of their being thus compiled, if they are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one quarter of the entire aggregate, the Document's Cover Texts may be placed on covers that surround only the Document within the aggregate. Otherwise they must appear on covers around the whole aggregate.

8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License provided that you also include the original English version of this License. In case of a disagreement between the translation and the original English version of this License, the original English version will prevail.

9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See <http://www.gnu.org/copyleft/>.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

ADDENDUM: How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright (c) YEAR YOUR NAME. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with the Invariant Sections being LIST THEIR TITLES, with the Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have no Invariant Sections, write "with no Invariant Sections" instead of saying which ones are invariant. If you have no Front-Cover Texts, write "no Front-Cover Texts" instead of "Front-Cover Texts being LIST"; likewise for Back-Cover Texts.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.

Chapter 11

Index

A

Advanced Configuration Options, [29](#)
Automatic Login, [60](#)
Automatic Startup, [60](#)
Axis Configuration, [24](#)
Axis Travel, [30](#)

C

cd, [62](#)
Changing Directories, [62](#)

D

Determining Spindle Calibration, [28](#)
dir, [62](#)

E

Editing a Root File, [61](#)

F

find, [62](#)
Finding a File, [62](#)
Finding Maximum Acceleration, [26](#)
Finding Maximum Velocity, [26](#)

G

gksudo, [61](#)
grep, [62](#)

H

Home and Limit Switch wiring options, [30](#)
Home Location, [30](#)
Home Switch Location, [30](#)

L

Latency Test, [20](#)
Lathe Threading, [28](#)
Linux FAQ, [60](#)
Listing files in a directory, [62](#)
ls, [62](#)

M

Man Pages, [60](#)
Mesa Configuration Wizard, [32](#)
Minimum Requirements, [3](#)

O

Operating without Home Switches, [30](#)
Operating without Limit Switches, [30](#)

P

Parallel Port 2 Setup, [23](#)
Parallel Port Setup, [22](#)
Point n Click Configuration Wizard, [32](#)
pwd, [61](#)

R

Running LinuxCNC, [11](#)

S

Searching for Text, [62](#)
Sherline, [14](#)
Spindle Configuration, [27](#)
spindle speed control, [27](#)
Spindle-synchronized motion, [28](#)
Stepconf Wizard, [17](#)
Stepper Quickstart, [14](#)
sudo gedit, [61](#)
System Requirements, [3](#)

T

Terminal Commands, [61](#)

U

Updates to LinuxCNC, [6](#)

W

Working Directory, [61](#)

X

Xylotex, [14](#)